Search with home returns provides advantage under high uncertainty

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Many search processes are conducted in the vicinity of a favored location, i.e., a home, which is visited repeatedly. Foraging animals return to their dens and nests to rest, scouts return to their bases to resupply, and drones return to their docking stations to recharge or refuel. Yet, despite its prevalence, very little is known about search with home returns as its analysis is much more challenging than that of unconstrained, free-range, search. Here, we develop a theoretical framework for search with home returns. This makes no assumptions on the underlying search process and is furthermore suited to treat generic return and home-stay strategies. We show that the solution to the home-return problem can then be given in terms of the solution to the corresponding free-range problem—which not only reduces overall complexity but also gives rise to a simple, and universal, phase-diagram for search. The latter reveals that search with home returns outperforms free-range search in conditions of high uncertainty. Thus, when living gets rough, a home will not only provide warmth and shelter but also allow one to locate food and other resources quickly and more efficiently than in its absence.

I. INTRODUCTION

Consider a falcon roaming the sky in search of prey well hidden amongst the grass below. The falcon will wander around for a while, but if prey is not found it will eventually return to its nest empty-handed. Other animals—humans included—display similar behaviour while foraging and when engaged in search activities [1–3]; and home-return capabilities are now routinely built into robots and drones to avoid running out of fuel or battery power. However, while the observation that most natural search processes are home-bound goes back to Darwin [4], it is still unclear if this situation merely reflects the prevalence of permanent dwellings, or rather is a result of evolutionary convergence to a superior search strategy. To start answering this question, one must first understand how being home-bound affects search and the time it takes to locate a target. In what follows, we analyze this problem and characterize precisely under which circumstances having a home allows one to locate food and other resources quickly and more efficiently than in its absence.

A free-range searcher will set off from a certain location and look for a target until it is found. In contrast, search with home returns is a cyclic process which consists of three stages: search, return, and home (Fig. 1A). How much time does it take such a searcher to find its target? At face value, it seems that this question can be answered by taking advantage of the existing theory of search [5–12] and first-passage [13–20], and of recent advancements in our understanding of first-passage under restart [21–40]. Indeed, search with home returns can be seen as a regular first-passage process that is restarted by home returns. However, basic models of first-passage under restart are a far cry from reality as they assume

that home-returns are instantaneous and that home-stays can also be neglected [21–31].

More sophisticated models of search with home returns lump together return and home-stay times assuming that the search stage is followed by some generic delay [32–39]. This is a step in the right direction: it takes time to get from one place to another, and time spent home to e.g., recover, recharge, or refuel, may not be negligible. However, the time it takes a searcher to return home will typically depend on the distance home, as places that are further away take more time to be reached. Yet, this basic physics is clearly ignored when assuming that the delay which follows the search stage is generic and independent of the searcher's position as it starts heading back home [41–45]. This non-realistic modelling assumption is in many ways similar to the complete decoupling between waiting time and jump length in the continuous time random walk (CTRW) model [46–49]. In the latter case, the problem was solved by the development of space-time coupled CTRWs [50] and Lévy walks [51–56] which introduced explicit correlations between time and distance traveled. In what follows, we take a similar approach and build a space-time coupled theory for first-passage under restart. This, in turn, will be used to describe search with home returns.

The paper is structured as follows. In Secs. II and III, we develop a theoretical framework for search with home returns. We show that this framework provides a practical analysis tool as it allows one to provide the solution to the home return problem in terms of the solution to the corresponding problem without home returns. This useful property is demonstrated in Sec. IV with the example of diffusive search. In Sec. V, we build on our framework to reveal a universal phase diagram for search. In particular, we show that search with home returns is preferable in conditions of high uncertainty as it can then reduce the mean time taken to locate a target. This property is illustrated with the example of drift-diffusive search in Sec. VI. In Sec. VII, we show that search with home returns can also reduce fluctuations in the time taken to locate a target.

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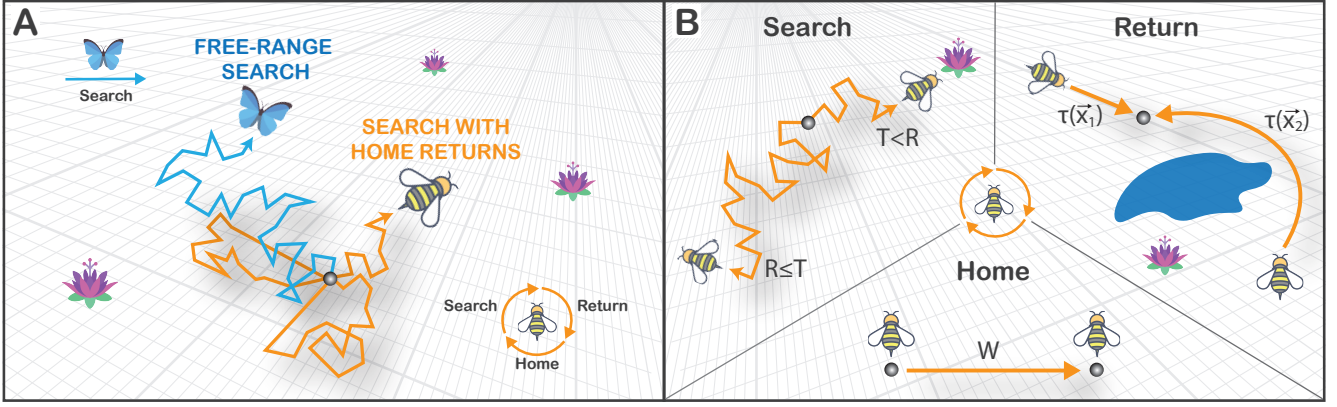†Electronic address: shlomire@tauex.tau.ac.il

FIG. 1: A. Free-range search vs. search with home returns. The butterfly (free-range searcher) and the bee (searcher with home returns) set off in search of a flower (target). The butterfly, which has no permanent dwellings, will look for a flower until it finds one. In contrast, if the bee is unable to find a flower it will return to its hive, spend some time there, and start searching again at a later occasion. B. Search with home returns is a cyclic, three stage, process. In the search stage a target is sought for a time that is the minimum of the free-range FPT, T, and the restart time R. If $T < R$, a target is found and the search ends. Conversely, if $R \leq T$, no target is found and the searcher heads back home. The duration of the return stage, $\tau(\vec{x})$, is determined by the searcher's position $\vec{x}$ at the end of the search phase. This stage ends when the searcher is back home. In the home stage the searcher stays home for a time W.

II. A THEORETICAL FRAMEWORK FOR SEARCH WITH HOME RETURNS

Consider a searcher that starts at the origin (home) of a (possibly infinite) d-dimensional arena at time zero. In the absence of home returns, the searcher will locate one of the existing targets in the arena following a random time T. This time is a property of the free-range problem, and we will henceforth refer to it as the free-range first-passage time (FPT). We will not make any assumptions on the arena, the search process, and target distribution that govern T. However, and in contrast to free-range search, here we will consider a situation where the searcher returns home if it fails to locate the target within a time R (can be random) which we will henceforth refer to as the restart time. Thus, if $T < R$ the searcher finds the target before it is required to return and the search process completes. Otherwise, the searcher will stop looking for the target and start its return back home (Fig. 1B - Search).

The time it takes the searcher to return home will typically depend on the searcher's position at the end of the search stage (Fig. 1B - Return). For example, the searcher may return home by moving at a constant speed along the shortest possible path. The return time is then simply given by the distance to home over the speed of travel. However, various constraints, e.g., topographic ones, may force the searcher to follow a different route and may also affect its velocity. Such situations will result in more complicated relations between the position of the searcher and its return time. To capture

this, we allow the return time $\tau(\vec{x})$ to be a general function of the searcher's position $\vec{x}$. After the searcher returns home it stays there for some generic time W which can also be random (Fig. 1B - Home). This, search–return–home, cycle repeats itself until a target is found at some point during the search stage. In what follows, we will assume that targets cannot be located during the return and home phases (see discussion in Sec. IX).

The above description allows us to write a renewal equation for the FPT of search with home returns, which is the time it takes the searcher to locate a target. Denoting this time by T_R, we have

$$
T_R = \begin{cases} T & \text{if } T < R \,, \\ R + \tau(\vec{x}) + W + T_R' & \text{if } R \leq T \,, \end{cases}
\tag{1}
$$

where T, R, $\tau(\vec{x})$, and W were defined above; and T_R' is an independent and identically distributed copy of T_R. Taking expectations in Eq. (1), we obtain (Appendix A)

$$
\langle T_R \rangle = \underbrace{\frac{\langle \min(T,R) \rangle}{\Pr(T < R)}}_{\text{search}} + \underbrace{\frac{\langle I(R \leq T) \tau(\vec{x}) \rangle}{\Pr(T < R)}}_{\text{return}} + \underbrace{\frac{\Pr(R \leq T) \langle W \rangle}{\Pr(T < R)}}_{\text{home}},
\tag{2}
$$

where $I(R \leq T)$ is an indicator function which takes the value one if $R \leq T$, i.e., with probability $\Pr(R \leq T)$, and is zero otherwise; and different contributions to the sum are labeled according to their source.

The first term on the right-hand side of Eq. (2) gives the FPT of the searcher in an idealized scenario where return and home times can be neglected ($\tau(\vec{x}) = 0$, $W = 0$) [26]. The second term gets its contribution from the time it takes the searcher to return home and the third term comes from the time spent at

home. Evaluating the first and third terms is straightforward given the probability distributions of R, T, and W (Appendix B). The second term is slightly more delicate because it depends on $\vec{x}$—the random position of the searcher at the end of the search stage. To evaluate this term, we let $f_R(t)$ denote the probability density function of the restart time R. We then observe that

$$\langle I(R \leq T)\tau(\vec{x})\rangle = \int_0^\infty dt\, f_R(t)\, \langle \tau(\vec{x}(t))I(R \leq T)|R = t\rangle$$
$$= \int_0^\infty dt\, f_R(t)\Pr(T \geq t)\langle \tau(\vec{x}(t))|R = t, T \geq t\rangle,$$
(3)

where we have first conditioned on restart happening at time t, and then on T being either smaller or larger than this time. Note that a non-zero contribution is obtained only for $T \geq t$, i.e., only when the target is not found and a return actually takes place.

In order to proceed, we define the free-range propagator, $G_0(\vec{x},t)$, as the probability density to find the searcher at position $\vec{x}$ at time t given that it started at the origin. Note that this propagator is called free-range because it is defined in the presence of targets but in the absence of home-returns. Thus, the free-range survival probability is given by $\Pr(T \geq t) = \int_{\mathscr{D}} d\vec{x}\, G_0(\vec{x},t)$, where $\mathscr{D}$ is the available search domain. The internal expectation in Eq. (3) can then be written as $\langle \tau(\vec{x}(t))|R = t,\, T \geq t\rangle = \frac{1}{\Pr(T \geq t)} \int_{\mathscr{D}} d\vec{x}\, \tau(\vec{x})\, G_0(\vec{x},t)$. Substituting this expression into Eq. (3), we obtain

$$\langle I(R \leq T)\tau(\vec{x})\rangle = \int_0^\infty dt\, f_R(t) \int_{\mathscr{D}} d\vec{x}\, \tau(\vec{x})\, G_0(\vec{x},t)\,.$$
(4)

Equation (4) asserts that the second term in Eq. (2) can be evaluated given the free-range propagator $G_0(\vec{x},t)$, which in turn allows full evaluation of the mean FPT.

Starting from Eq. (1), and proceeding similarly to the above, the distribution of the FPT, T_R, can also be determined. Letting $\tilde{T}_R(s) = \langle e^{-sT_R}\rangle$ stand for the Laplace transform of the latter, we find (Appendix C)

$$\tilde{T}_R(s) = \frac{\Pr(T < R)\tilde{T}_{\min}(s)}{1 - \tilde{W}(s)\int_0^\infty dt\, f_R(t)e^{-st} \int_{\mathscr{D}} d\vec{x}\, e^{-s\tau(\vec{x})}\, G_0(\vec{x},t)}\,,$$
(5)

with $\tilde{W}(s) = \langle e^{-sW}\rangle$ standing for the Laplace transform of W, and $\tilde{T}_{\min}(s) = \langle e^{-sT_{\min}}\rangle$ standing for the Laplace transform of the random variable $T_{\min} = \{T|T < R\}$ whose density is given by $f_{T_{\min}}(t) = \frac{f_T(t)\int_t^\infty dt'\, f_R(t')}{\Pr(T < R)} = \frac{f_T(t)\Pr(R > t)}{\Pr(T < R)}$. Equation (5) asserts that the distribution of T_R can be determined given the free-range propagator $G_0(\vec{x},t)$, and the random variables R and W. In addition, all the moments can be computed using the formula $\langle T_R^n\rangle = (-1)^n \frac{d^n}{ds^n}\tilde{T}_R(s)|_{s=0}$.

III. EXPONENTIAL RESTART TIMES

So far, we have made no assumptions on the distribution of the time R which governs restart. In what follows, we

show that much insight can be gained by focusing on the case where R is exponentially distributed with rate r. Letting $\tilde{G}_0(\vec{x},r) = \int_0^\infty dt\, e^{-rt}\, G_0(\vec{x},t)$ and $\tilde{T}(r) = \int_0^\infty dt\, e^{-rt}\, f_T(t) = 1 - r\int_{\mathscr{D}} d\vec{x}\, \tilde{G}_0(\vec{x},r)$ stand respectively for the Laplace transforms of $G_0(\vec{x},t)$ and $f_T(t)$ evaluated at r, we find that in this case Eq. (2) boils down to (Appendix D)

$$\langle T_r\rangle = \underbrace{\frac{1-\tilde{T}(r)}{r\tilde{T}(r)}}_{\text{search}} + \underbrace{\frac{1-\tilde{T}(r)}{\tilde{T}(r)}\langle \tau(\vec{x})\rangle_r}_{\text{return}} + \underbrace{\frac{1-\tilde{T}(r)}{\tilde{T}(r)}\langle W\rangle}_{\text{home}},$$
(6)

where $\langle \tau(\vec{x})\rangle_r \equiv \int_{\mathscr{D}} d\vec{x}\, \tau(\vec{x})\, \phi_r(\vec{x})$ is the mean return time taken with respect to the probability measure $\phi_r(\vec{x}) = \tilde{G}_0(\vec{x},r)/\int_{\mathscr{D}} d\vec{x}\, \tilde{G}_0(\vec{x},r)$. Similarly, the expression for the FPT distribution can also be simplified to read (Appendix E)

$$\tilde{T}_r(s) = \frac{\tilde{T}(s+r)}{1 - r\,\tilde{W}(s)\int_{\mathscr{D}} d\vec{x}\, e^{-s\tau(\vec{x})}\, \tilde{G}_0(\vec{x},s+r)}\,.$$
(7)

From Eq. (7) we see that the distribution of T_r can always be written in terms of the Laplace transforms of the free-range propagator $G_0(\vec{x},t)$, and the random variables T and W.

IV. DIFFUSIVE SEARCH WITH HOME RETURNS

To illustrate how the framework developed above can be utilized in practice, we examine a paradigmatic case study. Consider a 1-d search process in which a particle that starts at the origin diffuses until it hits a stationary target; and let D and L denote respectively the diffusion constant and the initial distance from the target. In addition, assume that the process is restarted at a constant rate r upon which the searcher returns home at a constant speed v_r (Fig. 2A). In what follows, the time spent home will be neglected as its stand-alone contribution is already well-understood [32–39].

To progress, we recall that the free-range propagator of this problem is given by [13]

$$G_0(x,t) = \frac{1}{\sqrt{4\pi Dt}}\left(e^{-\frac{x^2}{4Dt}} - e^{-\frac{(2L-x)^2}{4Dt}}\right)\,.$$
(8)

To get the mean FPT with home returns, we observe that the time penalty due to a ballistic home-return from position x is given by $\tau(x) = |x|/v_r$. Plugging in the above into Eq. (6) gives (Appendix F)

$$\langle T_r\rangle = \underbrace{\frac{1}{r}\left(e^{\sqrt{\tau_d r}} - 1\right)}_{\text{search}} + \underbrace{\tau_b\left[\frac{2\sinh(\sqrt{\tau_d r})}{\sqrt{\tau_d r}} - 1\right]}_{\text{return}}\,,$$
(9)

where

$$\tau_d = \frac{L^2}{D}\,, \quad \text{and} \quad \tau_b = \frac{L}{v_r}\,,$$
(10)

stand respectively for the diffusive and ballistic time scales in the problem.

In the limit $\tau_b \to 0$, Eq. (9) boils down to the classical result for the mean FPT of diffusion with resetting [22], but we

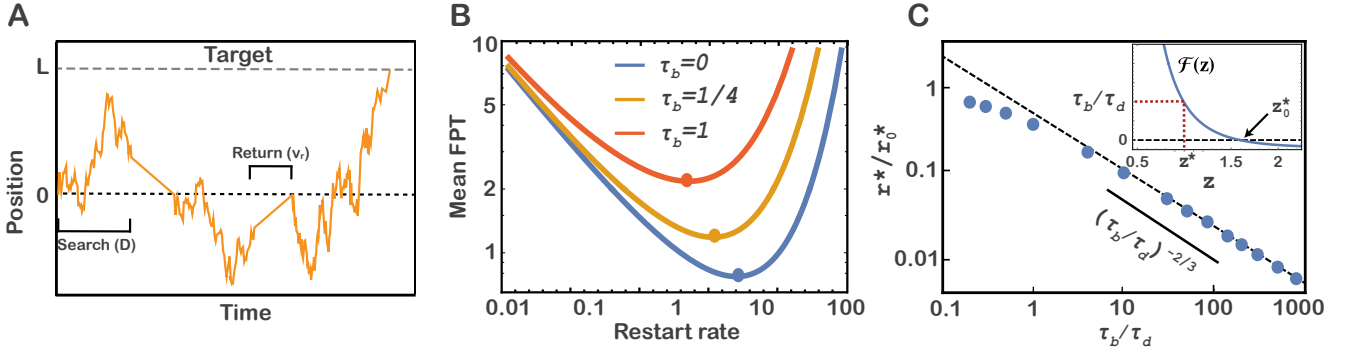FIG. 2: A. An illustration of diffusive search with home returns. B. The mean FPT, $\langle T_r \rangle$, from Eq. (9) vs. the restart rate r. Here, $\tau_d = 1/2$ and results are shown for different values of τ_b [see Eq. (10)]. C. The scaled optimal restart rate, r^*/r_0^*, obtained from a minimization of Eq. (9) vs. τ_b/τ_d. The scaling predicted by Eq. (12) is seen to hold. Inset. $\mathscr{F}(z)$ from Eq. (11) vs. z. The ratio τ_b/τ_d sets the solution z^*.

would now like to understand the effect of non instantaneous and space-time-coupled home returns. In Fig. 2B, we plot $\langle T_r \rangle$ as a function of the restart rate for $\tau_d = 1/2$ and different values of τ_b (see Appendix G for numerical corroboration of these results). We then observe that diffusive search with home returns is always superior to diffusive free-range search—regardless of how slow home returns are. This can also be seen directly from Eq. (9) by noting that $\langle T_r \rangle$ there is finite for $r > 0$, but diverges for $r = 0$ where the searcher does not return home.

Diving deeper, we observe that two things happen as we increase the ballistic (return) time scale: (i) it takes more time for the searcher to locate the target, i.e., $\langle T_r \rangle$ becomes larger; and (ii) the optimal restart rate, r^*, which minimizes $\langle T_r \rangle$ becomes smaller. The first effect is easy to understand by inspection of the return term in Eq. (9). Quantitative analysis of the second effect reveals a non trivial scaling relation.

When $\tau_b = 0$, the optimal restart rate r_0^* can be determined by minimizing the first term in Eq. (9). One then finds [22]: $r_0^* = z_0^{*2}/\tau_d$ with $z_0^* = 1.593...$ standing for the solution to the following transcendental equation $1 - e^{-z} - \frac{z}{2} = 0$. Minimizing $\langle T_r \rangle$ in Eq. (9) for $\tau_b > 0$, we find that this result generalizes to give $r^* = z^{*2}/\tau_d$ with z^* standing for the solution to transcendental equation (Appendix H)

$$\mathscr{F}(z) \equiv \frac{2}{z^2} \frac{1 - e^{-z} - \frac{z}{2}}{(1 - \frac{1}{z}) + (1 + \frac{1}{z})e^{-2z}} = \frac{\tau_b}{\tau_d}. \quad (11)$$

Noting that z^* is uniquely determined by the ratio τ_b/τ_d on the right hand side of Eq. (11) (Fig. 2C, inset), we conclude that $r^*/r_0^* = z^{*2}/z_0^{*2}$.

In the limit $\tau_b \ll \tau_d$, one has $r^*/r_0^* \approx 1$ by definition. In the other extreme $\tau_b \gg \tau_d$, which in turn implies $z^* \to 0$ (Fig. 2C inset). Expanding $\mathscr{F}(z)$ around $z = 0$, we find $\mathscr{F}(z) = \frac{3}{2z^3} + O(\frac{1}{z})$ (Appendix I). Equating this with τ_b/τ_d on the right side

of Eq. (11) we conclude that (Fig. 2C)

$$r^*/r_0^* \simeq \begin{cases} 1 & \text{for } \tau_b \ll \tau_d \\ \left(\frac{3}{2z_0^{*3}}\right)^{2/3} \left(\frac{\tau_b}{\tau_d}\right)^{-2/3} & \text{for } \tau_b \gg \tau_d. \end{cases} \quad (12)$$

We thus see that the interplay between search and home-returns gives rise to a power law which governs the optimal restart rate for 1-d diffusive search with home returns. Consequently, by substituting Eq. (12) into Eq. (9), we find that the optimal mean FPT obeys (Appendix J)

$$\langle T_{r^*} \rangle \sim \begin{cases} \tau_d & \text{for } \tau_b \ll \tau_d \\ \tau_b & \text{for } \tau_b \gg \tau_d. \end{cases} \quad (13)$$

And so, while arbitrary restart rates may easily lead to a situation where $\langle T_r \rangle \gg \max(\tau_b, \tau_d)$, the optimal mean FPT asymptotically scales like $\langle T_{r^*} \rangle \sim \max(\tau_b, \tau_d)$.

V. A PHASE-DIAGRAM FOR SEARCH

The above example illustrates a situation where search with home returns offers significant performance advantage over free-range search. To generalize, one only needs to observe that since the mean FPT in Eq. (6) is finite for $r > 0$ (under mild regularity conditions: $\langle W \rangle < \infty$, $\int_{\mathscr{D}} d\vec{x} \ \tau(\vec{x}) \ G_0(\vec{x}, t) < \infty$)—search with home returns offers a huge performance advantage in all conditions where the mean FPT of the underlying free-range process diverges (Fig. 3A left). This suggests that search with home returns performs best when search conditions are at their worst, but how to quantify and further extend this statement to situations where the underlying free-range FPT has a finite mean is not immediately clear as either free-range search or search with home returns may perform better (Fig. 3A right).

When does the introduction of home returns to a free-range search process lower the mean FPT to the target? To answer
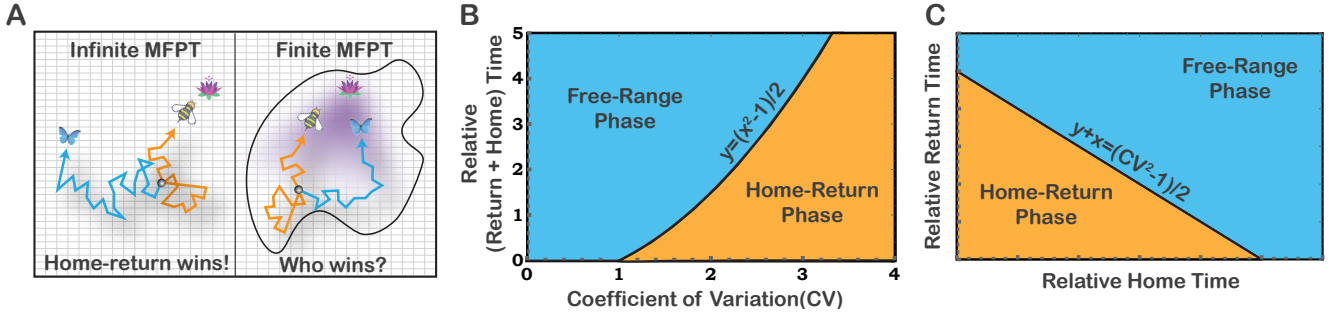
FIG. 3: A. Search with home returns wins over free-range search whenever the mean FPT of the latter diverges. However, when the free-range mean FPT is finite, e.g., when the search arena is finite or when motion is biased in the direction of the target, either free-range search or search with home returns can have a lower mean FPT. B & C. The phase-space determined by Eq. (14) is spanned by three dimensionless parameters: the coefficient of variation of the free-range FPT, $CV = \sigma(T)/\langle T \rangle$, the relative mean return time, $\langle \tau(\vec{x}) \rangle_0 / \langle T \rangle$, and the relative mean home time $\langle W \rangle / \langle T \rangle$. When system parameters belong to the home-return (free-range) phase the introduction of home-returns is asserted to decrease (increase) the mean FPT to the target.

this question, one should take $\langle T_r \rangle$ in Eq. (6) and check when $d\langle T_r \rangle / dr |_{r=0} < 0$, which we find happens when (Appendix K)

$$CV^2 > 1 + \frac{2\langle \tau(\vec{x}) \rangle_0}{\langle T \rangle} + \frac{2\langle W \rangle}{\langle T \rangle} . \quad (14)$$

Here, $\langle T \rangle$ and $CV = \sigma(T)/\langle T \rangle$ are the mean and relative standard deviation (coefficient of variation) of the free-range FPT, $\langle W \rangle$ is the mean home-stay time, and $\langle \tau(\vec{x}) \rangle_0 = \int_{\mathscr{G}} d\vec{x} \, \tau(\vec{x}) \, \phi_0(\vec{x}) = \frac{1}{\langle T \rangle} \int_{\mathscr{G}} d\vec{x} \, \tau(\vec{x}) \, \tilde{G}_0(\vec{x}, 0)$ is the mean return time in the limit $r \to 0$.

The condition in Eq. (14) relates three dimensionless quantities and reveals that search with home returns outperforms free-range search in conditions of high uncertainty. Indeed, on the left hand side of Eq. (14) stands the CV which quantifies the relative magnitude of fluctuations, or uncertainty, around the free-range mean FPT. These fluctuations need to be large in order for the introduction of home-returns to be beneficial. On the right hand side of the inequality stand the relative mean return time, $\langle \tau(\vec{x}) \rangle / \langle T \rangle$, and the relative mean home time, $\langle W \rangle / \langle T \rangle$, which act as penalties against home returns and set the bar for the critical magnitude of fluctuations at which the transition between the free-range phase and home-return phase occurs. The resulting phase-diagram for search is graphically illustrated in panels B & C of Fig. 3.

VI. DRIFT-DIFFUSIVE SEARCH WITH HOME RETURNS

To demonstrate how the universal result in Eq. (14) manifests itself in a concrete example, we consider a simple model for search in the presence of guidance cues. Namely, we consider the same diffusive search with home returns as in Fig. 2A above, but now assume that the particle also drifts at an average velocity v. Note that when the particle drifts away from the target ($v < 0$) the free-range mean FPT diverges and search with home returns is always preferable (see discussion above). We thus focus on the $v > 0$ case which could e.g., model search in the presence of an attractant (potential field) that biases the searcher's motion in the direction of the target.
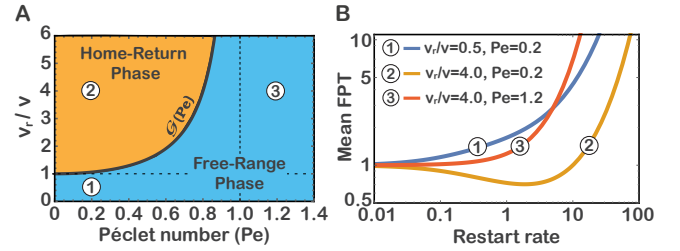

FIG. 4: A. The phase space of drift-diffusive search as determined by Eq. (16). The free-range phase and home-return phase are separated by $\mathscr{G}(Pe)$ from Eq. (17). B. The mean FPT of drift-diffusive search with home returns vs. the restart rate (see Appendix M for details and corroboration via numerical simulations). Here, $L = v = 1$, and other parameters are set by position in phase-space (numbered circles). When system parameters belong to the home return phase, e.g., for curve number (2), the introduction of home-returns decreases the mean FPT to the target. The converse happens for curves (1) & (3) whose parameters belong to the free-range phase.

The free-range propagator of drift-diffusion in the presence of an absorbing boundary (target) is known to be given by [13]

$$G_0(x,t) = \frac{1}{\sqrt{4\pi Dt}} \left[e^{-\frac{(x-vt)^2}{4Dt}} - e^{\frac{Lv}{D}} e^{-\frac{(x-2L-vt)^2}{4Dt}} \right]. \quad (15)$$

To build the search phase space, we first write all terms in Eq. (14) in terms of the natural parameters of drift-diffusion. Setting off from Eq. (15), a straightforward calculation gives $\langle T \rangle = L/v$ and $CV^2 = 1/Pe$, where $Pe = Lv/2D$ is the Péclet number [13], i.e., the ratio between the rates of advective and diffusive transport. In addition, we find $\langle \tau(\vec{x}) \rangle_0 = \frac{L}{2v_r} \left(1 - e^{-2Pe} - Pe + Pe^2 \right)/Pe^2$, with v_r standing once again for the home-return speed (Appendix L).

When $Pe \geq 1$ drift rules over diffusion which means that guidance cues towards the target are strong. Uncertainty in the free-range FPT is then relatively small and the condition in Eq. (14) cannot be satisfied since $CV^2 = 1/Pe \leq 1$. On the other hand, when $0 < Pe < 1$, diffusion rules over drift which means that guidance cues towards the target are weak.

Uncertainty in the free-range FPT is then larger and we find that the condition in Eq. (14) is satisfied whenever (Appendix L, Fig. 4)

$$v_r > v \cdot \mathscr{G}(Pe) , \qquad (16)$$

with

$$\mathscr{G}(Pe) = \frac{1 - e^{-2Pe}}{Pe(1 - Pe)} - 1. \qquad (17)$$

This means that the introduction of home returns will be beneficial whenever the return speed v_r is greater than a critical speed $v_r^* = v \cdot \mathscr{G}(Pe)$. Measured in units of the drift velocity v, the critical return speed is uniquely determined by the Péclet number and hence by the relative uncertainty in the free-range FPT. When $Pe \ll 1$, $v_r^* \approx v$, but in the limit $Pe \to 1$, we have $v_r^* \sim v/(1 - Pe)$. Thus, as guidance cues (drift) towards the target become stronger the return speed must increase sharply in order for search with home returns to remain beneficial.

VII. OPTIMAL SEARCH WITH HOME RETURNS REDUCES MEAN AND VARIANCE OF TIME TO TARGET

When fluctuations in the free-range FPT are high such that the inequality in Eq. (14) holds, the introduction of home returns is asserted to lower the mean FPT to the target. This, in turn, implies the existence of an optimal restart rate $r^* > 0$ for which the mean FPT, $\langle T_{r^*} \rangle$, is minimal. Reduction of the mean FPT is clearly important, but large fluctuations around the mean FPT can be deleterious as living organisms rely on a steady supply of nutrients and other essential resources. To this end, we now show that optimal search with home returns provides another important advantage: it reduces the variance of the FPT to the target.

Fluctuations around $\langle T_{r^*} \rangle$ have contributions coming from all stages of search, but note that those coming from the home stage are exclusively controlled by the searcher and can thus be made small. In fact, it is enough to require that $\sigma(W) \le \langle W \rangle$ to show that the condition in Eq. (14) implies

$$\sigma(T_{r^*})^2 \le \langle T_{r^*} \rangle^2 + 2\langle T_{r^*} \rangle [\langle \tau(\vec{x}) \rangle_* + \langle W \rangle] , \qquad (18)$$

where the mean return time $\langle \tau(\vec{x}) \rangle_*$ is computed like $\langle \tau(\vec{x}) \rangle_0$ in Eq. (14), but with respect to the measure $\phi_*(\vec{x}) = \tilde{G}_*(\vec{x}, 0)/\langle T_{r^*} \rangle$ such that

$$\langle \tau(\vec{x}) \rangle_* = \frac{1}{\langle T_{r^*} \rangle} \int_{\mathscr{D}} d\vec{x} \, \tau(x) \tilde{G}_*(\vec{x}, 0), \qquad (19)$$

where $\tilde{G}_*(\vec{x}, 0) = \int_0^\infty dt \, G_*(\vec{x}, t)$ and $G_*(\vec{x}, t)$ is the propagator of the search process with home returns conducted at the optimal restart rate r^*.

Equation (18) is proven by contradiction. Assume this equation does not hold, and observe that this implies $\frac{\sigma(T_*)^2}{\langle T_* \rangle^2} > 1 + \frac{2\langle \tau(\vec{x}) \rangle_*}{\langle T_{r^*} \rangle} + \frac{2\langle W \rangle}{\langle T_{r^*} \rangle}$. Now, the condition in Eq. (14) asserts that the mean FPT time $\langle T_{r^*} \rangle$ can be lowered by restarting the entire search process at a small rate ε. However, since the search

stage is already being restarted at a rate r^*, the introduction of an additional restart rate ε amounts to restarting this stage at a rate $r^* + \varepsilon$. Contrary to the search stage, the return and home stages are not restarted at a rate r^*. Thus, one only needs to consider what happens when both these stages are restarted at a rate ε.

If the searcher is in the return stage it must have gotten there due to a restart event. Assuming that this restart event caught the searcher at some position $\vec{x}$, it will take the searcher $\tau(\vec{x})$ units of time to return home. In this return, the searcher will take a path that connects $\vec{x}$ with the origin (home). Consider a point $\vec{y}$ along this path, and let $\tau_{\vec{x}}(\vec{y})$ denote the remaining return time of a searcher which passes through $\vec{y}$ in his way back home from $\vec{x}$. In general, $\tau_{\vec{x}}(\vec{y})$ need not be equal to $\tau(\vec{y})$, i.e., to the time it takes the searcher to return from $\vec{y}$ when restart happens there. However, demanding that return times and paths obey $\tau_{\vec{x}}(\vec{y}) = \tau(\vec{y})$ for every starting point $\vec{x}$ and every point $\vec{y}$ along a return path is very natural. Indeed, this only means that the time it takes the searcher to get back home from $\vec{y}$ does not depend on how it got there in the first place; and note that when this is the case restarting the return phase has no effect on the overall dynamics. Specifically, if a restart event catches the searcher during the return phase at a point $\vec{y}$ along a path connecting $\vec{x}$ with the origin, the searcher will take $\tau(\vec{y})$ units of time to return home from $\vec{y}$ which is exactly what would have happened in the absence of a restart event. We thus conclude that restarting the return phase at a rate ε has no effect, i.e., it is equivalent to not restarting the return phase at all.

Now, consider what happens when restart occurs during the home phase. Since $\tau(\vec{x} = \vec{0}) = 0$ by definition, the return time has zero contribution and one then only needs to understand the direct effect restart has on the duration of the time spent home. Recall that the home phase is on average $\langle W \rangle$ units of time long. Thus, if a restart event occurs during the home phase it will, on average, force the searcher to spend an additional $\langle W \rangle$ units of time at home. This time should be compared to the time the searcher would have spent home if restart would not have occurred at the moment it did. This time is known as the residual life time of W [57], and renewal theory teaches us that its mean is given by $\langle W_{\mathrm{res}} \rangle = \frac{\langle W^2 \rangle}{2\langle W \rangle} = \frac{\sigma^2(W) + \langle W \rangle^2}{2\langle W \rangle}$. For example, if W is deterministic, i.e., has zero variance, $\langle W_{\mathrm{res}} \rangle = \langle W \rangle/2$ as restart would on average "catch" the searcher half way through its home stay duration. More generally, $\langle W_{\mathrm{res}} \rangle$ can be smaller or larger than $\langle W \rangle$, but note that when $\sigma(W) < \langle W \rangle$ we always have $\langle W_{\mathrm{res}} \rangle < \langle W \rangle$. Thus, when the standard deviation of the home stay time is smaller than its mean, restart will (on average) tend to prolong home stays as it "replaces" $\langle W_{\mathrm{res}} \rangle$ with $\langle W \rangle$ which is longer.

From the above we conclude that if the addition of a small restart rate ε to all stages of search lowers the mean FPT below $\langle T_{r^*} \rangle$, then the addition of a small restart rate ε to the search phase only will also lower the mean FPT. Indeed, restarting the return phase is equivalent to not restarting it at all. In addition, not restarting the home phase (instead of restarting it at a rate ε) will result in shorter home stays (provided that

$\sigma(W) < \langle W \rangle$), which will lower the mean FPT even more as the target cannot be found while sitting at home. We thus find that $\langle T_{r^*+\varepsilon} \rangle < \langle T_{r^*} \rangle$ which is, however, in contradiction to optimality as r^* is defined to be the restart rate that brings $\langle T_r \rangle$ to a minimum. Concluding, we see that assuming that Eq. (18) does not hold leads to a contradiction, which means that this equation must hold.

From the above we draw an important conclusion. While there is no fundamental upper limit on fluctuations of free-range FPTs, those of optimal search with home returns must obey the bound in Eq. (18). Moreover, since $\langle T_{r^*} \rangle < \langle T \rangle$ by definition of the optimal restart rate r^*, we conclude that the combination of Eqs. (14) and (18) gives

$$\sigma(T_{r^*}) < \sigma(T) , \qquad (20)$$

whenever $\langle \tau(\vec{x}) \rangle_* \leq \langle \tau(\vec{x}) \rangle_0$. The latter condition is expected to hold in the generic case since a searcher that returns home from time to time will typically be found closer to home than one that does not. Thus, in addition to lowering the mean FPT to the target, optimal search with home returns also leads to a net reduction of fluctuations around the mean.

VIII. LÉVY SEARCH WITH HOME RETURNS

To illustrate the double advantage conferred by search with home returns, we consider a Lévy walker that conducts search in a finite two-dimensional arena with multiple targets. Lévy walks [51–55] have been widely applied to model animal foraging and motion [3, 5–8, 10, 11] as there are cases where they provide advantage over diffusive search strategies [6, 10–12, 52, 58]. It has thus been hypothesized that natural selection favours Lévy walks, which may explain their prevalence in nature. In what follows we show that the Lévy search strategy can be further improved when it is combined with home-returns. We start with a brief review of Lévy walks.

In the basic version of the Lévy walk model, a random walker travels along a straight line at a constant speed for some random time. At the end of the excursion, the walker randomly chooses a new direction of motion and travels along it (at the same speed) for another random duration before it turns again. The model is thus characterized by the travel speed v_{LW} and the distribution of the random times between turning points. The latter are taken to be independent and identically distributed, and further assuming a finite mean and variance leads to motion that is asymptotically diffusive. However, when considering Lévy walks one is usually interested in cases where the long time asymptotics of the travel time probability density has a power-law form $\psi(\tau) \sim \tau^{-1-\alpha}$ with $0 < \alpha < 2$. This form leads to a diverging second moment and superdiffusive motion.

In Fig. 5A, we consider an agent whose task is to locate any one of seven targets that were placed randomly in a square arena. The agent conducts Lévy search with home returns. In the search phase, the agent performs a Lévy walk with $v_{LW} = 1$. After each step the direction and length of the following step are chosen at random. The direction is drawn from the uniform angle distribution, whereas the step length is given by
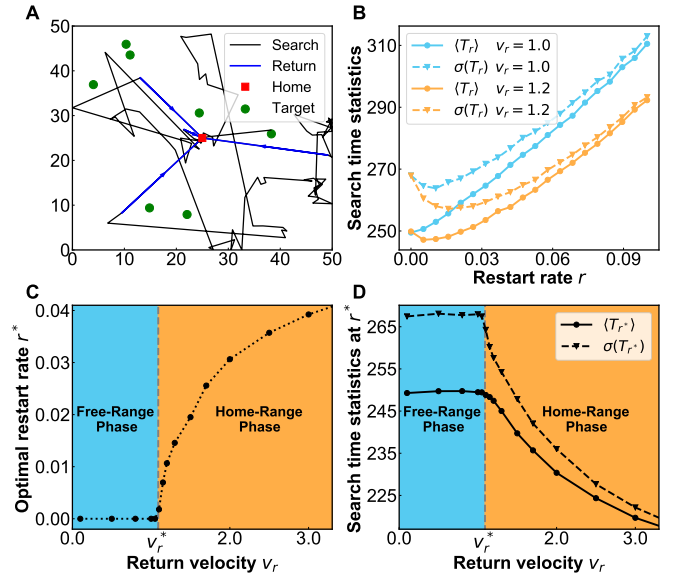

FIG. 5: Optimal search with home returns reduces the mean and variance of the time to target. A. Here, this general feature is demonstrated for an agent foraging within a bounded two-dimensional arena. The agent performs a truncated Lévy walk with steps taken from a heavy-tailed distribution $\rho(l) \propto l^{-2}$. The search process is restarted at a rate r, and home returns are conducted at a constant speed v_r. The process ends when any one of the targets is found. B. The mean (circles) and standard deviation (triangles) of the first passage time vs. the restart rate for two different return speeds. C. The optimal restart rate for which the mean FPT $\langle T_r \rangle$ is minimized vs. the return speed. The critical return speed above which $r^* > 0$ is estimated via Eq. (22). This method gives $v_r^* \simeq 1.09$ (dashed vertical line), which is in excellent agreement with independent numerical simulations of the home-return process for different values of v_r (circles). D. The mean (circles) and standard deviation (triangles) of the first passage time under optimal restart vs. v_r. For $v_r > v_r^*$, both the mean and standard deviation of the FPT are strictly lower than those found for free-range search.

$l = v_{LW}\tau$, where $\tau = \tau_0/Z$ represents the random duration till the next turn. Taking Z to be uniformly distributed on the unit interval $(0,1]$, one can show that $\psi(\tau) = \tau_0/\tau^2$ $(\tau > \tau_0)$ which gives $\alpha = 1$ [56]. The probability density function governing the step length is then given by $\rho(l) = v_{LW}\tau_0/l^2$ for $l > v_{LW}\tau_0$, and we take $\tau_0 = 1$. Finally, in order to account for the finite size of the arena, we note that if the Lévy walker arrives at a boundary its step is truncated and a new step is generated. Thus, in practice, we consider a truncated Lévy walk [52].

The Lévy walk described above is restarted at a rate r, and home-returns are performed along the shortest possible path with a constant return speed v_r. To map the phase space of this search process, we scanned multiple (v_r, r) pairs. For each pair, we simulated $N = 10^6$ sample trajectories that end when any one of the targets is hit during the search stage (recall that we assume that targets cannot be found during the return stage). In Fig. 5B, we plot the mean and standard deviation of the resulting FPT vs. the restart rate for two different values of the return speed $v_r = 1$ and $v_r = 1.2$. When $r = 0$, search is conducted in the absence of home returns and we find that

$\sigma(T) > \langle T \rangle$. Thus, in this example $CV > 1$ and Eq. (14) asserts that the mean FPT can be lowered by the introduction of home-returns; provided the return speed is high enough (here we take $W = 0$). Indeed, for $v_r = 1.2$ we see that the mean FPT is minimized at $r^* > 0$. However, the optimal restart rate for $v_r = 1$ is $r^* = 0$, which suggests that the critical return speed (above which home returns become beneficial) is somewhere in the range $1 < v_r^* < 1.2$.

The critical return speed v_r^* can be determined via numerical evaluation of the mean return time $\langle \tau(\vec{x}) \rangle_0$ in Eq. (14). To do this, we only need to simulate the search process without home returns ($r = 0$). For each linear segment of the Lévy walk we note two quantities: the segment's duration τ_i, and the average distance of that segment to the home position (starting point), which we denote as d_i. Although such an average distance between a line segment and a point can in principle be calculated analytically, here we estimate its value by averaging over 10 regularly spaced points along the segment (faster numerically). We then calculate the average return distance as

$$\overline{d} = \sum_i d_i \tau_i / \sum_i \tau_i . \qquad (21)$$

The mean return time in Eq. (14) is then given by $\langle \tau(\vec{x}) \rangle_0 = \overline{d}/v_r$, and substituting back into Eq. (14) gives $CV^2 > 1 + \frac{2}{\langle T \rangle} \frac{\overline{d}}{v_r}$. Rearranging, we find that the critical return speed is given by

$$v_r^* = \frac{2\overline{d}}{\sigma(T)^2/\langle T \rangle - \langle T \rangle}, \qquad (22)$$

which is uniquely determined by the free-range search process.

In Fig. 5C, we compare the estimate obtained from Eq. (22) to an independent estimate of v_r^*. The latter is obtained by direct numerical evaluation of the optimal restart rate. For a given return speed v_r, the optimal restart rate is found in two steps: (1) among the values of r that were simulated we find the one that gives the shortest mean FPT, and then (2) we fit a quadratic function to the estimated mean FPT as a function of r for six to eleven data points (adaptive algorithm) around the value found in (1). The quadratic function is used to predict the values of r^* and $\langle T_{r^*} \rangle$. If the value of r^* is predicted to be smaller than or equal to zero we take $r^* = 0$ and the corresponding mean FPT as the optimal. The critical return velocity can then be determined as the smallest return velocity for which $r^* > 0$. As can be seen, this method of estimating v_r^* is in excellent agreement with the prediction coming from Eq. (22). Finally, for the optimal restart rates found, we plot the mean and standard deviation of the FPT vs. the return speed (Fig. 5D). For $v_r > v_r^*$, the mean and standard deviation are found to be lower than the values obtained in the absence of home-returns. Thus, optimal search with home returns reduces both the mean and variance of the time to target as predicted in the previous sections.

IX.   CONCLUSIONS AND OUTLOOK

Search with home returns is widely observed in nature, but its analysis has so far been challenging. We developed a theoretical framework for this process and used it to show that solutions to first-passage problems with home-returns can always be given in terms of solutions to the corresponding free-range first-passage problems, i.e., those without home returns. The latter are known for a plethora of cases as first-passage time problems have been studied for decades; but even when this is not the case, the framework developed herein is still useful as it reduces a complicated problem to a much simpler one. Most importantly, our framework reveals a simple, and universal, phase-diagram for search. This, in turn, can be used to decide under which circumstances search with home returns is preferable to free-range search.

Our framework advances the field of first-passage under restart in several directions. First and foremost, it allows for a realistic description of restart by accounting for non-instantaneous and space-time coupled returns. To this end, the searcher's return time was allowed to be an arbitrary function of its position at the restart moment, which naturally couples returns to the underlying stochastic motion. The latter can be general, which is also true for the distributions of restart and home-waiting times. Thus, our framework is applicable to a large variety of stochastic search processes, in arbitrary dimensions, and generally shaped domains that contain either single or multiple targets. Specifically, we provided general results for the mean [Eqs. (2) and (6)] and distribution [Eqs. (5) and (7)] of the first-passage time of a search process with home returns, and further demonstrated how these results apply to several case studies of interest.

To further elucidate the effect of home-returns, we asked under which conditions adopting this strategy is advantageous to search. We showed that this question can be answered based on the statistical properties of the underlying first-passage process, i.e., that which is conducted without home returns. This, in turn, gave us a phase diagram for search and revealed that search with home returns outperforms free-range search in conditions of high uncertainty. Specifically, the introduction of home returns will lower the mean FPT to a target whenever the relative magnitude of the fluctuations, or uncertainty, around the free-range mean FPT is large [Eq. (14)]. Moreover, under the same conditions, optimal search with home returns will also reduce the fluctuations around the mean FPT [Eq. (20)], which is important as living organisms rely heavily on a steady supply of nutrients and other essential resources. Indeed, even when the time taken to locate a resource is, on average, short enough to support life—large fluctuations around the average are deleterious and may result in death. Thus, search with home returns offers a double advantage, which unequivocally asserts the superiority of this strategy when facing uncertainty conditions.

While the prevalence of search with home returns in organisms ranging from insects to humans is probably due to the amalgamation of many contributing factors, our analysis shows that having a home may also be important as it allows one to locate food and other resources quickly and more ef-

ficiently than in its absence. Importantly, we find that this is true even when knowledge on the surrounding environment is not taken into account, and despite the fact that our analysis assumed that targets cannot be located in the return stage, i.e., while returning home. Thus, in reality, search with home returns is expected to perform even better than predicted here. Free-range search may out-compete search with home returns, but only in conditions of low uncertainty. This suggests that search with home returns may have evolved as a bet-hedging strategy that performs best when search conditions are at their worst.

Appendix A: Detailed derivation of Eq. (2) in the main text

To derive Eq. (2) in the main text, we first rewrite Eq. (1) to obtain

$$T_R = \min(T,R) + I(R \le T)\left[\tau(\vec{x}) + W + T_R'\right], \quad \text{(A1)}$$

where $I(R \le T)$ is an indicator function that takes the value one if $R \le T$, and zero otherwise. Taking expectations on the both sides of the above equation, we obtain

$$\langle T_R \rangle = \langle \min(T,R) \rangle + \langle I(R \le T)\left[\tau(\vec{x}) + W + T_R'\right]\rangle. \quad \text{(A2)}$$

Recalling that W and T_R' are independent of T and R, and that $\langle I(R \le T)\rangle = \Pr(R \le T)$ by definition, we find

$$\langle T_R \rangle = \langle \min(T,R) \rangle + \langle I(R \le T)\tau(\vec{x})\rangle + \Pr(R \le T)\langle W \rangle$$
$$+ \Pr(R \le T)\langle T_R'\rangle. \quad \text{(A3)}$$

Finally, as T_R' is an independent and identically distributed (IID) copy of T_R we have $\langle T_R \rangle = \langle T_R'\rangle$, and simple rearrangement then gives

$$\langle T_R \rangle = \frac{\langle \min(T,R) \rangle}{\Pr(T < R)} + \frac{\langle I(R \le T)\tau(\vec{x})\rangle}{\Pr(T < R)} + \frac{\Pr(R \le T)\langle W \rangle}{\Pr(T < R)}. \quad \text{(A4)}$$

Equation (A4) is equivalent to Eq. (2) in the main text. Substituting Eq. (4) into Eq. (A4), we observe that $\langle T_R \rangle$ can also be written as

$$\langle T_R \rangle = \frac{\langle \min(T,R) \rangle}{\Pr(T < R)} + \frac{\int_0^\infty dt\, f_R(t) \int_{\mathscr{D}} d\vec{x}\, \tau(\vec{x})\, G_0(\vec{x},t)}{\Pr(T < R)}$$
$$+ \frac{\Pr(R \le T)\langle W \rangle}{\Pr(T < R)}. \quad \text{(A5)}$$

Appendix B: Evaluating terms in Eq. (2)

The expectation value, $\langle \min(T,R) \rangle$, and the probability, $\Pr(T < R)$, in Eq. (2) are easy to evaluate given the distributions of T and R. Indeed, letting $f_T(t)$ and $f_R(t)$ stand for the probability densities of T and R respectively, we see that the cumulative distribution function of $\min(T,R)$ is given by

$$\Pr(\min(T,R) \le t) = 1 - \Pr(T > t)\Pr(R > t), \quad \text{(B1)}$$

where

$$\Pr(T > t) = \int_t^\infty dt'\, f_T(t'), \quad \text{(B2)}$$

and

$$\Pr(R > t) = \int_t^\infty dt'\, f_R(t'). \quad \text{(B3)}$$

Now, since $\min(T,R)$ is non-negative, the expectation $\langle \min(T,R) \rangle$ can be computed directly from the cumulative distribution function in Eq. (B1) as

$$\langle \min(T,R) \rangle = \int_0^\infty dt[1 - \Pr(\min(T,R) \le t)]$$
$$= \int_0^\infty dt\, \Pr(T > t)\Pr(R > t), \quad \text{(B4)}$$

or, alternatively, using the density of $\min(T,R)$ as

$$\langle \min(T,R) \rangle = \int_0^\infty dt\, t[f_T(t)\Pr(R > t)$$
$$+ f_R(t)\Pr(T > t)]. \quad \text{(B5)}$$

Similarly, we see that the probability $\Pr(T < R)$ is given by

$$\Pr(T < R) = \int_0^\infty dt\, f_R(t)\Pr(T < t) = \int_0^\infty dt\, f_T(t)\Pr(R > t), \quad \text{(B6)}$$

and note that $\Pr(R \le T) = 1 - \Pr(T < R)$.

Appendix C: Detailed derivation of Eq. (5) in the main text

We will now derive an exact and general expression for the distribution of the FPT, T_R, in Laplace space. To this end, we first define two auxiliary random variables

$$R_{\min} \equiv \{R|R \le T\},$$
$$T_{\min} \equiv \{T|T < R\}. \quad \text{(C1)}$$

In words, $R_{\min}$ is the restart time, R, conditioned on the event that restart occurs before the target is found. Similarly, $T_{\min}$ is free-range FPT, T, conditioned on the event that the target is found prior to restart. The probability density functions of $R_{\min}$ and $T_{\min}$ are given by [26, 35]

$$f_{R_{\min}}(t) = \frac{f_R(t)\int_t^\infty dt'\, f_T(t')}{\Pr(R \le T)} = \frac{f_R(t)\Pr(T > t)}{\Pr(R \le T)} ,$$

$$f_{T_{\min}}(t) = \frac{f_T(t)\int_t^\infty dt'\, f_R(t')}{\Pr(T < R)} = \frac{f_T(t)\Pr(R > t)}{\Pr(T < R)} . \quad \text{(C2)}$$

To obtain the Laplace transform of T_R, we utilize Eq. (1) and this gives

$$\tilde{T}_R(s) = \left\langle e^{-sT_R} \right\rangle$$
$$= \Pr(T < R)\left\langle e^{-sT_R}|T < R\right\rangle + \Pr(R \le T)\left\langle e^{-sT_R}|R \le T\right\rangle$$

$$= \Pr(T < R)\left\langle e^{-s\{T_R|T<R\}}\right\rangle + \Pr(R \le T)\left\langle e^{-s\{T_R|R\le T\}}\right\rangle. \quad \text{(C3)}$$

However, by use of Eq. (1) and Eq. (C1) above, we have

$$\{T_R|R \le T\} = \{R + \tau(\vec{x}) + W + T_R'|R \le T\}$$
$$= \{R + \tau(\vec{x})|R \le T\} + W + T_R', \quad \text{(C4)}$$

and

$$\{T_R|T < R\} = \{T|T < R\} = T_{\min}, \quad \text{(C5)}$$

where we have once again utilized the fact that W and T_R' are independent of R and T. Casting these relations back in Eq. (C3), we obtain

$$\tilde{T}_R(s) = \Pr(T < R)\left\langle e^{-sT_{\min}}\right\rangle + \Pr(R \le T)\left\langle e^{-s(W+T_R')-s\{R+\tau(\vec{x})|R\le T\}}\right\rangle$$

$$= \Pr(T < R)\,\tilde{T}_{\min}(s) + \Pr(R \le T)\left\langle e^{-sW}\right\rangle\left\langle e^{-sT_R'}\right\rangle\left\langle e^{-s\{R+\tau(\vec{x})|R\le T\}}\right\rangle$$

$$= \Pr(T < R)\,\tilde{T}_{\min}(s) + \Pr(R \le T)\,\tilde{W}(s)\,\tilde{T}_R(s)\left\langle e^{-s\{R+\tau(\vec{x})|R\le T\}}\right\rangle, \quad \text{(C6)}$$

where we have again utilized the independence of W and T_R', the fact that T_R' is an IID copy of T_R, and further used the shorthand notation $\tilde{Z}(s)$ to denote the Laplace transform of a random variable Z. We now observe that

$$\left\langle e^{-s\{R+\tau(\vec{x})|R\le T\}}\right\rangle = \int_0^\infty dt\, f_{R_{\min}}(t)\left\langle e^{-s\{t+\tau(\vec{x}(t))|T\ge t\}}\right\rangle$$

$$= \int_0^\infty dt\, f_{R_{\min}}(t)e^{-st}\left[\frac{1}{\Pr(T \ge t)}\int_{\mathscr{D}} d\vec{x}\, e^{-s\tau(\vec{x})}\, G_0(\vec{x},t)\right], \quad \text{(C7)}$$

where we recall that $\Pr(T \ge t)$ is the free-range survival probability. Substituting Eq. (C2) into the above we obtain

$$\left\langle e^{-s\{R+\tau(\vec{x})|R\le T\}}\right\rangle = \frac{1}{\Pr(R \le T)}\int_0^\infty dt\, f_R(t)e^{-st}$$
$$\times \int_{\mathscr{D}} d\vec{x}\, e^{-s\tau(\vec{x})}\, G_0(\vec{x},t), \quad \text{(C8)}$$

where we have used $\Pr(T \ge t) = \Pr(T > t)$. Equation (C6) then reads

$$\tilde{T}_R(s) = \Pr(T < R)\,\tilde{T}_{\min}(s) + \tilde{W}(s)\,\tilde{T}_R(s)\int_0^\infty dt\, f_R(t)e^{-st}$$
$$\times \int_{\mathscr{D}} d\vec{x}\, e^{-s\tau(\vec{x})}\, G_0(\vec{x},t). \quad \text{(C9)}$$

Rearranging this expression, we obtain an exact and general expression for the FPT, T_R, in Laplace space

$$\tilde{T}_R(s) = \frac{\Pr(T < R)\tilde{T}_{\min}(s)}{1 - \tilde{W}(s)\int_0^\infty dt\, f_R(t)e^{-st}\int_{\mathscr{D}} d\vec{x}\, e^{-s\tau(\vec{x})}\, G_0(\vec{x},t)}, \quad \text{(C10)}$$

which is Eq. (5) as announced in the main text.

Appendix D: Derivation of Eq. (6) in the main text

To derive Eq. (6) in the main text, we simplify Eq. (A5) by assuming that $f_R(t) = re^{-rt}$, i.e., that restart times are taken from an exponential distribution with mean $1/r$. First, we use

this in Eq. (B4) to obtain

$$
\begin{aligned}
\langle \min(T,R) \rangle &= \int_0^\infty dt \, e^{-rt} \int_t^\infty dt' \, f_T(t') \\
&= \frac{1}{r} - \frac{1}{r} \int_0^\infty dt \, e^{-rt} f_T(t) \\
&= \frac{1 - \tilde{T}(r)}{r} \,,
\end{aligned}
\tag{D1}
$$

where $\tilde{T}(r)$ stands for the Laplace transform of the free-range FPT, T, evaluated at r. Similarly, we use Eq. (B6) to obtain

$$
\Pr(T < R) = \int_0^\infty dt \, f_T(t) e^{-rt} = \tilde{T}(r).
\tag{D2}
$$

Finally, we see that for an exponentially distributed restart time we have

$$
\begin{aligned}
&\int_0^\infty dt \, f_R(t) \int_{\mathscr{D}} d\vec{x} \, \tau(\vec{x}) \, G_0(\vec{x},t) \\
&= \int_0^\infty dt \, re^{-rt} \int_{\mathscr{D}} d\vec{x} \, \tau(\vec{x}) \, G_0(\vec{x},t) \\
&= r \int_{\mathscr{D}} d\vec{x} \, \tau(\vec{x}) \int_0^\infty dt \, e^{-rt} G_0(\vec{x},t) \\
&= r \int_{\mathscr{D}} d\vec{x} \, \tau(\vec{x}) \, \tilde{G}_0(\vec{x},r),
\end{aligned}
\tag{D3}
$$

where we have defined the Laplace transform of the free-range propagator as

$$
\tilde{G}_0(\vec{x},r) = \int_0^\infty dt \, e^{-rt} \, G_0(\vec{x},t) \,.
\tag{D4}
$$

Substituting Eqs. (D1-D3) into Eq. (A5), we obtain

$$
\langle T_r \rangle = \frac{1 - \tilde{T}(r)}{\tilde{T}(r)} \frac{1}{r} + \frac{r \int_{\mathscr{D}} d\vec{x} \, \tau(\vec{x}) \, \tilde{G}_0(\vec{x},r)}{\tilde{T}(r)} + \frac{1 - \tilde{T}(r)}{\tilde{T}(r)} \langle W \rangle \,.
\tag{D5}
$$

Finally, we observe that

$$
\begin{aligned}
\tilde{T}(r) &= \int_0^\infty dt \, e^{-rt} f_T(t) = -\int_0^\infty dt \, e^{-rt} \frac{d\Pr(T \ge t)}{dt} \\
&= -\int_0^\infty dt \, e^{-rt} \frac{d}{dt} \int_{\mathscr{D}} d\vec{x} \, G_0(\vec{x},t) \\
&= 1 - r \int_{\mathscr{D}} d\vec{x} \, \tilde{G}_0(\vec{x},r) \,,
\end{aligned}
\tag{D6}
$$

where in the last transition we have used integration by parts and the definition in Eq. (D4). Multiplying and dividing the second term on the right hand side of Eq. (D5) by $1 - \tilde{T}(r)$, using the relation in Eq. (D6), and setting $\langle \tau(\vec{x}) \rangle_r \equiv \int_{\mathscr{D}} d\vec{x} \, \tau(\vec{x}) \, \phi_r(\vec{x}) \equiv \int_{\mathscr{D}} d\vec{x} \, \tau(\vec{x}) \, \tilde{G}_0(\vec{x},r)/\int_{\mathscr{D}} d\vec{x} \, \tilde{G}_0(\vec{x},r)$, we obtain Eq. (6) in the main text.

Appendix E: Derivation of Eq. (7) in the main text

To derive Eq. (7) in the main text, we simplify Eq. (C10) by assuming once again that $f_R(t) = re^{-rt}$, i.e., that restart times

are taken from an exponential distribution with mean $1/r$. Using this in Eq. (C2), we immediately find

$$
\begin{aligned}
\tilde{T}_{\min}(s) &= \int_0^\infty dt \, e^{-st} f_{T_{\min}}(t) = \int_0^\infty dt \, e^{-st} \frac{f_T(t)\Pr(R > t)}{\Pr(T < R)} \\
&= \frac{\tilde{T}(s+r)}{\tilde{T}(r)} \,,
\end{aligned}
\tag{E1}
$$

where in the last step we have substituted Eq. (D2) and used the fact that $\Pr(R > t) = e^{-rt}$. Substituting $f_R(t) = re^{-rt}$, Eq. (D2), and Eq. (E1), into Eq. (C10) and using the definition in Eq. (D4), we recover Eq. (7) in the main text

$$
\tilde{T}_r(s) = \frac{\tilde{T}(s+r)}{1 - r \, \tilde{W}(s) \int_{\mathscr{D}} d\vec{x} \, e^{-s\tau(\vec{x})} \tilde{G}_0(\vec{x}, s+r)} \,.
\tag{E2}
$$

Appendix F: Derivation of Eq. (9) in the main text

To derive Eq. (9) in the main text, we simplify Eq. (6) for the case of diffusive home-range search. We first recall that in this case the free-range propagator (starting from the origin and in the presence of a target located at L) is given by [13]

$$
G_0(x,t) = \frac{1}{\sqrt{4\pi Dt}} \left(e^{-\frac{x^2}{4Dt}} - e^{-\frac{(2L-x)^2}{4Dt}} \right) \,.
\tag{F1}
$$

The Laplace transform of the propagator in Eq. (F1) is given by

$$
\begin{aligned}
\tilde{G}_0(x,r) &= \int_0^\infty dt \, e^{-rt} G_0(x,t) \\
&= \frac{1}{\sqrt{4Dr}} \left[e^{-\sqrt{\frac{r}{D}}|x|} - e^{-\sqrt{\frac{r}{D}}(2L-x)} \right] \,.
\end{aligned}
\tag{F2}
$$

Substituting the above expression into Eq. (D6), we find

$$
\begin{aligned}
\tilde{T}(r) &= 1 - r \int_{\mathscr{D}} d\vec{x} \, \tilde{G}_0(\vec{x},r) \\
&= 1 - r \int_{-\infty}^L dx \, \tilde{G}_0(x,r) \\
&= e^{-\sqrt{rL^2/D}} = e^{-\sqrt{\tau_d r}} \,,
\end{aligned}
\tag{F3}
$$

where we recalled $\tau_d = L^2/D$ from Eq. (10). Finally, we observe that when the searcher returns home at a constant velocity v_r we have $\tau(x) = |x|/v_r$, and this in turn results in

$$
\begin{aligned}
r \int_{\mathscr{D}} d\vec{x} \, \tau(\vec{x}) \, \tilde{G}_0(\vec{x},r) &= r \int_{-\infty}^L dx \, \frac{|x|}{v_r} \tilde{G}_0(x,r) \\
&= \tau_b \, e^{-\sqrt{\tau_d r}} \left[\frac{2\sinh(\sqrt{\tau_d r})}{\sqrt{\tau_d r}} - 1 \right] \,,
\end{aligned}
\tag{F4}
$$

where we have recalled $\tau_b = L/v_r$ from Eq. (10) in the main text. Substituting Eqs. (F3-F4) into Eq. (6) and setting $\langle W \rangle = 0$, we recover Eq. (9) in the main text

$$
\langle T_r \rangle = \frac{1}{r} \left(e^{\sqrt{\tau_d r}} - 1 \right) + \tau_b \left[\frac{2\sinh(\sqrt{\tau_d r})}{\sqrt{\tau_d r}} - 1 \right] \,.
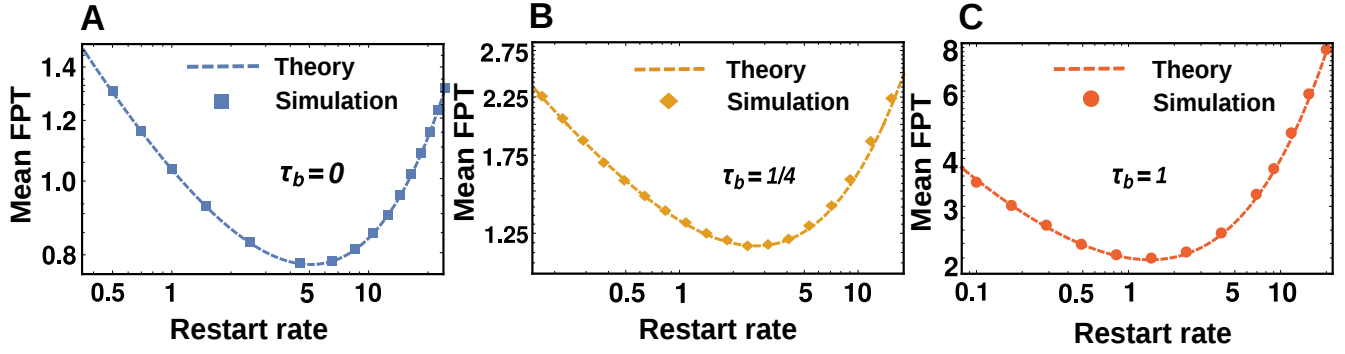\tag{F5}
$$

FIG. 6: The Mean FPT of diffusive search with home returns is plotted vs. the restart rate r for $\tau_d = 1/2$ and three different values of τ_b. Dashed lines come from Eq. (9) in the main text and markers indicate data coming from numerical simulations.

Appendix G: Corroboration of Eq. (9) in the main text via numerical simulations

In this section, we provide numerical corroboration of Eq. (9). In Fig. 6, we plot the mean FPT for $\tau_d = 1/2$ and three different values of τ_b (indicated on plots) corresponding to those used in Fig. 2B in the main text. In all plots, dashed lines correspond to the exact analytical results coming from Eq. (9). These results are corroborated with data coming from numerical simulations (square, diamond, and circle markers). In the simulations, the time step was taken as $\Delta = 10^{-5}$ and mean FPTs were estimated based on 10^5 samples each. As seen from the figure, theory and simulations are in excellent agreement.

Appendix H: Derivation of Eq. (11) in the main text

To derive Eq. (11), we start from Eq. (9) and set

$$\frac{d}{dr}\langle T_r \rangle = 0 , \tag{H1}$$

which gives

$$2 + 2\,\frac{\tau_b}{\tau_d}\,z^2\cosh(z) + e^z(-2+z) = 2\,\frac{\tau_b}{\tau_d}\,z\sinh(z), \tag{H2}$$

with $z = \sqrt{r\tau_d}$. Substituting $2\cosh(z) = e^z + e^{-z}$ and $2\sinh(z) = e^z - e^{-z}$, we rewrite the above equation as

$$\frac{2}{z^2}\,\frac{1 - e^{-z} - \frac{z}{2}}{(1 - \frac{1}{z}) + (1 + \frac{1}{z})e^{-2z}} = \frac{\tau_b}{\tau_d} . \tag{H3}$$

The left-hand side of Eq. (H3) was defined as $\mathscr{F}(z)$ in the main text.

Appendix I: Expansion of $\mathscr{F}(z)$ around $z = 0$

We recall the expression for $\mathscr{F}(z)$ from Eq. (9)

$$\mathscr{F}(z) = \frac{2}{z^2}\,\frac{1 - e^{-z} - \frac{z}{2}}{(1 - \frac{1}{z}) + (1 + \frac{1}{z})e^{-2z}} . \tag{I1}$$

Expanding $\mathscr{F}(z)$ around $z = 0$ gives

$$\mathscr{F}(z) = \frac{3}{2z^3} - \frac{2}{5z} - \frac{1}{8} + O(z) . \tag{I2}$$

Thus, in the limit $z \to 0$ we have $\mathscr{F}(z) = \frac{3}{2z^3} + O(\frac{1}{z})$.

Appendix J: Derivation of Eq. (13) in the main text

To derive Eq. (13), we first write the MFPT from Eq. (9) at the optimal restart rate

$$\langle T_r \rangle\Big|_{r=r^*} = \frac{1}{r^*}\left(e^{\sqrt{\tau_d r^*}} - 1\right) + \tau_b\left[\frac{2\sinh(\sqrt{\tau_d r^*})}{\sqrt{\tau_d r^*}} - 1\right] . \tag{J1}$$

To capture the behavior of the MFPT at optimality, at the different limits, we first recall Eq. (12) from the main text

$$r^*/r_0^* \simeq \begin{cases} 1 & \text{for} \quad \tau_b \ll \tau_d \\ \left(\frac{3}{2z_0^{*3}}\right)^{2/3}\left(\frac{\tau_b}{\tau_d}\right)^{-2/3} & \text{for} \quad \tau_b \gg \tau_d , \end{cases} \tag{J2}$$

where $r_0^* = z_0^{*2}/\tau_d$ and $z_0^* = 1.593...$ is the solution of the transcendental equation $1 - e^{-z} - \frac{z}{2} = 0$. In the limit $\tau_b \ll \tau_d$, we have $r^* \simeq r_0^*$, and thus

$$\langle T_{r^*} \rangle \simeq \frac{e^{z_0^*} - 1}{z_0^{*2}}\,\tau_d + \left[\frac{2\sinh(z_0^*)}{z_0^*} - 1\right]\tau_b \sim \tau_d . \tag{J3}$$

On the other hand, when $\tau_b \gg \tau_d$, we have $r^*/r_0^* \sim \left(\frac{\tau_b}{\tau_d}\right)^{-2/3}$, so $r^* \sim \tau_d^{-1/3}\tau_b^{-2/3}$, and $\tau_d r^* \sim \left(\frac{\tau_b}{\tau_d}\right)^{-2/3} \ll 1$. Substituting this scaling form into Eq. (J1), we find

$$\langle T_{r^*} \rangle \simeq \frac{1}{r^*}\left(\sqrt{\tau_d r^*} + \frac{\tau_d r^*}{2}\right) + \tau_b\left(1 + \frac{\tau_d r^*}{3}\right) \sim \tau_b. \tag{J4}$$

Equation (13) then follows immediately from Eqs. (J3-J4).

Appendix K: Derivation of Eq. (14) in the main text

To derive Eq. (14), we expand Eq. (D5)

$$\langle T_r \rangle = \frac{1 - \tilde{T}(r)}{r\tilde{T}(r)} + \frac{r\int_{\mathscr{D}} d\vec{x}\,\tau(\vec{x})\,\tilde{G}_0(\vec{x},r)}{\tilde{T}(r)} + \frac{1 - \tilde{T}(r)}{\tilde{T}(r)}\langle W \rangle,$$

(K1)

around $r = 0$ to obtain

$$\langle T_r \rangle = \langle T \rangle + \frac{r}{2}\left[\langle T \rangle^2 - \sigma^2(T)\right] + r\int_{\mathscr{D}} d\vec{x}\,\tau(\vec{x})\int_0^\infty dt\, G_0(\vec{x},t)$$
$$+ r\langle T \rangle \langle W \rangle + \mathscr{O}(r^2),$$

(K2)

with $\sigma^2(T) = \langle T^2 \rangle - \langle T \rangle^2$ standing for the variance of T. Now, the introduction of home returns will decrease the FPT whenever $\langle T_r \rangle < \langle T \rangle$ which is equivalent to

$$\sigma^2(T) - \langle T \rangle^2 > 2\int_{\mathscr{D}} d\vec{x}\,\tau(\vec{x})\int_0^\infty dt\, G_0(\vec{x},t) + 2\langle T \rangle \langle W \rangle.$$

(K3)

Letting $CV = \sigma(T)/\langle T \rangle$ stand for the coefficient of variation, we rearrange the above expression and arrive at the following criterion

$$CV^2 > 1 + \frac{2}{\langle T \rangle^2}\int_{\mathscr{D}} d\vec{x}\,\tau(\vec{x})\int_0^\infty dt\, G_0(\vec{x},t) + \frac{2\langle W \rangle}{\langle T \rangle}.$$

(K4)

To get Eq. (14), we rewrite the second term on the right hand side of Eq. (K4) in a way that resembles the third term in this equation. Observe that

$$\frac{1}{\langle T \rangle}\int_{\mathscr{D}} d\vec{x}\,\tau(\vec{x})\int_0^\infty dt\, G_0(\vec{x},t)$$
$$= \int_{\mathscr{D}} d\vec{x}\,\tau(\vec{x})\left[\frac{1}{\langle T \rangle}\int_0^\infty dt\, G_0(\vec{x},t)\right]$$
$$= \int_{\mathscr{D}} d\vec{x}\,\tau(\vec{x})\,\phi_0(\vec{x}),$$

(K5)

where we have again used

$$\phi_0(\vec{x}) = \phi_{r=0}(\vec{x}) = \tilde{G}_0(\vec{x},r=0)\Big/\int_{\mathscr{D}} d\vec{x}\,\tilde{G}_0(\vec{x},r=0)$$
$$= \frac{1}{\langle T \rangle}\int_0^\infty dt\, G_0(\vec{x},t).$$

(K6)

Once again, we note that

$$\int_{\mathscr{D}} d\vec{x}\,\phi_0(\vec{x}) = \int_{\mathscr{D}} d\vec{x}\,\frac{1}{\langle T \rangle}\int_0^\infty dt\, G_0(\vec{x},t)$$
$$= \frac{1}{\langle T \rangle}\int_0^\infty dt\int_{\mathscr{D}} d\vec{x}\, G_0(\vec{x},t)$$
$$= \frac{1}{\langle T \rangle}\int_0^\infty dt\,\Pr(T \geq t)$$
$$= 1,$$

(K7)

which means that $\phi_0(\vec{x})$ is a proper probability density function over the domain $\mathscr{D}$. We thus have

$$\frac{1}{\langle T \rangle}\int_{\mathscr{D}} d\vec{x}\,\tau(\vec{x})\int_0^\infty dt\, G_0(\vec{x},t) = \int_{\mathscr{D}} d\vec{x}\,\tau(\vec{x})\phi(\vec{x}) = \langle\tau(\vec{x})\rangle_0,$$

where the averaging over the return time is done with respect to the probability measure $\phi_0(\vec{x})$. Interpreting $\langle\tau(\vec{x})\rangle_0$ as the mean return time of a home-range searcher in the limit $r \to 0$, we substitute the above into Eq. (K4) and recover Eq. (14) in the main text

$$CV^2 > 1 + \frac{2\langle\tau(\vec{x})\rangle_0}{\langle T \rangle} + \frac{2\langle W \rangle}{\langle T \rangle}.$$

(K8)

Appendix L: Drift-diffusive search with home returns

To derive an expression for the mean FPT of drift-diffusive search with home returns, we simplify Eq. (6) in the main text for this case. We start from the propagator of the free-range search process

$$G_0(x,t) = \frac{1}{\sqrt{4\pi Dt}}\left[e^{-\frac{(x-vt)^2}{4Dt}} - e^{\frac{Lv}{D}}e^{-\frac{(x-2L-vt)^2}{4Dt}}\right],$$

(L1)

and evaluate its Laplace transform (at r)

$$\tilde{G}_0(x,r) = \int_0^\infty dt\, e^{-rt}\, G_0(x,t)$$
$$= \frac{e^{\frac{vx}{2D}}}{\sqrt{v^2 + 4Dr}}\left[e^{-\frac{|x|}{2D}\sqrt{v^2+4Dr}} - e^{-\frac{|x-2L|}{2D}\sqrt{v^2+4Dr}}\right].$$

(L2)

Using the above expression, and Eq. (D6), we compute the Laplace transform of the free-range first-passage time

$$\tilde{T}(r) = 1 - r\int_{\mathscr{D}} d\vec{x}\,\tilde{G}_0(\vec{x},r)$$
$$= 1 - r\int_{-\infty}^L dx\,\tilde{G}_0(x,r)$$
$$= e^{\frac{Lv}{2D} - \frac{L}{2D}\sqrt{v^2+4Dr}}.$$

(L3)

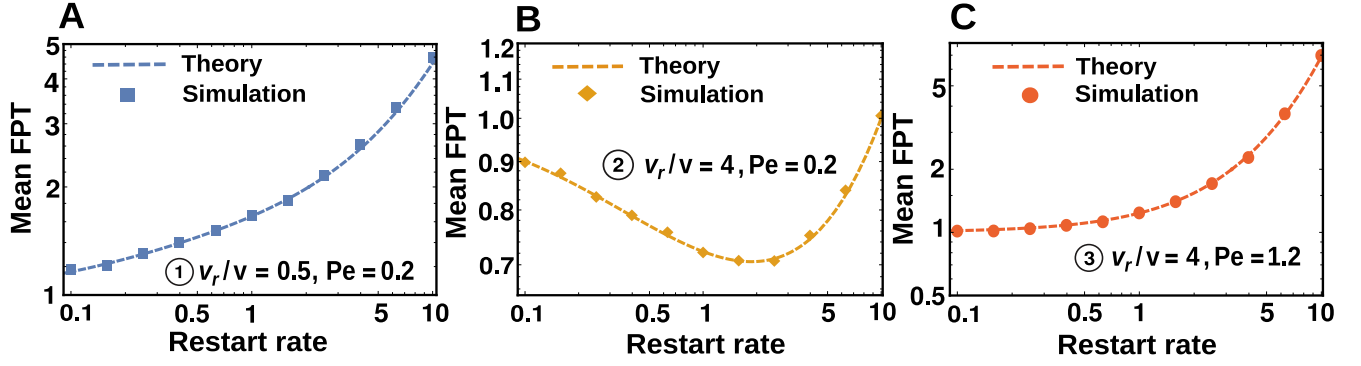To further proceed, we set $\tau(x) = |x|/v_r$ and compute

FIG. 7: The mean FPT of drift-diffusive search with home returns is plotted vs. the restart rate r for the three different sets of parameter that were used in Fig. 4B (indicated on plots). The dashed lines are exact theoretical results coming from Eq. (L7) while the markers indicate data coming from numerical simulations.

$$
\begin{aligned}
r \int_{\mathscr{D}} d\vec{x}\, \tau(\vec{x})\, \tilde{G}_0(\vec{x}, r) &= r \int_{-\infty}^{L} dx\, \frac{|x|}{v_r}\, \tilde{G}_0(x, r) \\
&= \frac{e^{-\frac{L}{D}\sqrt{v^2+4Dr}}}{r v_r \sqrt{v^2+4Dr}} \left[2Dr \left(-1 + e^{\frac{L}{D}\sqrt{v^2+4Dr}} \right) + v^2 \left(e^{\frac{L}{D}\sqrt{v^2+4Dr}} - 1 \right) \right. \\
&\quad \left. + v\sqrt{v^2+4Dr} - (v+rL)\sqrt{v^2+4Dr}\, e^{\frac{L}{2D}\left(v+\sqrt{v^2+4Dr}\right)} \right].
\end{aligned}
\tag{L4}
$$

Using the above expression and Eq. (L3), we find

$$
\begin{aligned}
\frac{r \int_{\mathscr{D}} d\vec{x}\, \tau(\vec{x})\, \tilde{G}_0(\vec{x}, r)}{\tilde{T}(r)} &= \frac{r \int_{-\infty}^{L} dx\, \frac{|x|}{v_r}\, \tilde{G}_0(x, r)}{\exp\left[\frac{Lv}{2D} - \frac{L}{2D}\sqrt{v^2+4Dr}\right]} \\
&= \frac{e^{-\frac{Lv}{2D} - \frac{L}{2D}\sqrt{v^2+4Dr}}}{r v_r \sqrt{v^2+4Dr}} \left[2Dr \left(-1 + e^{\frac{L}{D}\sqrt{v^2+4Dr}} \right) + v^2 \left(e^{\frac{L}{D}\sqrt{v^2+4Dr}} - 1 \right) \right. \\
&\quad \left. + \sqrt{v^2+4Dr}\left(v - (v+rL)\, e^{\frac{L}{2D}\left(v+\sqrt{v^2+4Dr}\right)} \right) \right].
\end{aligned}
\tag{L5}
$$

Setting $\langle W \rangle = 0$ and substituting Eq. (L3) and Eq. (L5) into Eq. (6), we find

$$
\begin{aligned}
\langle T_r \rangle &= \frac{1}{r}\left[e^{\frac{L}{2D}\left(\sqrt{v^2+4Dr}-v\right)} - 1 \right] \\
&\quad + \frac{e^{-\frac{Lv}{2D}}}{r v_r \sqrt{v^2+4Dr}} \left[(4Dr+2v^2) \sinh\left(\frac{L}{2D}\sqrt{v^2+4Dr}\right) \right. \\
&\quad \left. + \sqrt{v^2+4Dr}\left(v e^{-\frac{L}{2D}\sqrt{v^2+4Dr}} - v\, e^{\frac{Lv}{2D}} - rL\, e^{\frac{Lv}{2D}} \right) \right].
\end{aligned}
\tag{L6}
$$

Recalling $Pe = Lv/2D$, $\tau_d = L^2/D$ and $\tau_b = L/v_r$, we can simplify the above expression further and obtain the following ex-

pression for the mean FPT of drift-diffusive search with home returns

$$
\langle T_r \rangle = \frac{1}{r}\left[e^{\sqrt{Pe^2+\tau_d r}-Pe} - 1 \right] + \frac{1}{r}\frac{\tau_b}{\tau_d}\, \mathscr{I}(Pe, \tau_d, r),
\tag{L7}
$$

where we have introduced the following function

$$
\begin{aligned}
\mathscr{I}(Pe, \tau_d, r) &= 2e^{-Pe}\frac{2Pe^2+\tau_d r}{\sqrt{Pe^2+\tau_d r}}\sinh\left[\sqrt{Pe^2+\tau_d r}\right] \\
&\quad + 2Pe\left[e^{-\left(Pe+\sqrt{Pe^2+\tau_d r}\right)} - 1 \right] - \tau_d r.
\end{aligned}
\tag{L8}
$$

Eq. (L7) and Eq. (L8) together constitute a closed form ex-

pression for the mean FPT of drift-diffusive search with home returns.

Appendix M: Corroboration of Eq. (L7) via numerical simulations

In this section, we provide numerical corroboration of Eq. (L7) for the mean FPT of drift-diffusive search with home returns. Equation (L7) was used to plot Fig. 4B in the main text. In Fig. 7, we plot the mean FPT from Eq. (L7) vs. the restart rate for three different sets of parameters (indicated on plots) which correspond to those used in Fig. 4B. In all the plots, dashed lines indicate analytical results coming from Eq. (L7). These results are corroborated with data coming from numerical simulations (square, diamond, and circle markers). In the simulations, the time step was taken as $\Delta = 10^{-5}$ and mean FPTs were estimated based on 10^5 samples each. As seen from the figure, theory and simulations are in excellent agreement.

Appendix N: Derivation of Eq. (16) in the main text

To derive Eq. (16), we simplify Eq. (14) in the main text for the case of drift-diffusive search with home returns. Starting from the propagator of the free-range search process

$$G_0(x,t) = \frac{1}{\sqrt{4\pi Dt}} \left[e^{-\frac{(x-vt)^2}{4Dt}} - e^{\frac{Lv}{D}} e^{-\frac{(x-2L-vt)^2}{4Dt}} \right], \quad \text{(N1)}$$

the probability density function of the free-range first-passage time, T, can be computed by inverting Eq. (L3) above. One then obtains [13]

$$f_T(t) = \frac{L}{\sqrt{4\pi Dt^3}} e^{-\frac{(L-vt)^2}{4Dt}}. \quad \text{(N2)}$$

The mean and coefficient of variation of T are then easy to compute. These are given by

$$\langle T \rangle = L/v, \quad \text{(N3)}$$

and

$$CV^2 = 2D/Lv = Pe^{-1}, \quad \text{(N4)}$$

where we recalled the definition of the Péclet number $Pe = Lv/2D$. With the above at hand, we continue to compute

$$\langle \tau(\vec{x}) \rangle_0 = \int_{\mathscr{D}} d\vec{x} \, \tau(\vec{x}) \, \phi(\vec{x}), \quad \text{(N5)}$$

where $\phi(\vec{x}) = \frac{1}{\langle T \rangle} \int_0^\infty dt \, G_0(\vec{x},t)$. First, we compute

$$\int_0^\infty dt \, G_0(x,t) = \frac{1}{v} e^{\frac{vx}{2D}} \left[e^{-\frac{v|x|}{2D}} - e^{-\frac{v|x-2L|}{2D}} \right], \quad \text{(N6)}$$

and this allows us to obtain

$$\begin{aligned} & \int_{-\infty}^L dx \, \tau(x) \int_0^\infty dt \, G_0(x,t) \\ &= \int_{-\infty}^L dx \, \frac{|x|}{v_r} \int_0^\infty dt \, G_0(x,t) \\ &= \frac{1}{2v_r v^3} \left[4D^2(1 - e^{-\frac{Lv}{D}}) - 2DLv + L^2v^2 \right], \end{aligned} \quad \text{(N7)}$$

and conclude that

$$\begin{aligned} \langle \tau(\vec{x}) \rangle_0 &= \frac{1}{2Lv_r v^2} \left[4D^2(1 - e^{-\frac{Lv}{D}}) - 2DLv + L^2v^2 \right] \\ &= \frac{2D^2}{Lv_r v^2} \left[1 - Pe + Pe^2 - e^{-2Pe} \right]. \end{aligned} \quad \text{(N8)}$$

Setting $\langle W \rangle = 0$ and substituting the expressions for $\langle T \rangle$, CV^2, and $\langle \tau(\vec{x}) \rangle_0$ into Eq. (14) we obtain

$$Pe^{-1} > 1 + \frac{v}{v_r} \frac{1 - Pe + Pe^2 - e^{-2Pe}}{Pe^2}, \quad \text{(N9)}$$

which can be rearranged to give Eq. (16) in the main text

$$v_r > v_r^* = v \cdot \mathscr{G}(Pe), \quad \text{with} \quad \mathscr{G}(Pe) = \frac{1 - e^{-2Pe}}{Pe(1 - Pe)} - 1. \quad \text{(N10)}$$

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