SCALAR PRODUCTS AND LEFT LCD CODES

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ABSTRACT. In this article, we introduce new scalar products over finite rings via additive isomorphisms. This allows us to define new notions of right (respectively left) orthogonal codes, that are not necessarily linear. This leads to definitions of right (resp. left) dual codes and left LCD codes similar to the classical LCD codes. Furthermore, we provide necessary and sufficient conditions for the existence of these codes.

Key words: Scalar products, right and left dual codes, left-LCD codes.
 MSC 2020: 94B05, 16S50.

1. INTRODUCTION

Linear complementary dual codes (LCD) were initially introduced by Massey [4]
in 1992, with the intention of using them for the so-called two-user binary adder
channel. Massey proved that the use of an LCD code solves some of the decodability
difficulties. LCD codes play an important role in practical applications in particular,
against side-channel and fault injection attacks; for more details cf. [1].

In this paper, we focus on the class of left LCD codes (left Complementary Dual
codes) which is important because of their connection with quantum error correction
and quantum computing [5].

Skew triangular matrix rings presented in [3] gave us the opportunity to create new
dot products, which is extremely beneficial for creating left and right dual codes
different from the classic dual codes. In addition, we stipulated that the codes must
be left-LCD codes (left-linear Complementary Dual codes).

This paper is organized as follows. In Section 2, we define a new product on a 18 matrix ring $M_n(R)$ via the action of an automorphism $\theta \in Aut(R)$. This was 19 inspired by [3] where a similar construction was defined on upper triangular matrix 20 rings. We also introduce new dot products and their left and right orthogonality 21 relations. We characterize self-dual codes with respect to this new dot product. We 22 study the connections between some subsets of \mathbb{R}^n arising from these definitions. 23 In Section 3, we study a necessary and sufficient condition for a left linear code to 24 be a left LCD code (left linear Complementary Dual codes). We give examples of 25 the best known left LCD codes obtained in this way using \mathbb{F}_4 , \mathbb{F}_8 , \mathbb{F}_9 or \mathbb{F}_{16} for R 26 and the Frobenius automorphism for θ . 27

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We will define a new product on a matrix ring $M_n(R)$ via the action of an automorphism $\theta \in Aut(R)$. Let us start with a very general statement.

Lemma 2.1. Let R, +, . be a ring and S, + be an additive, abelian group such that $\varphi : R, + \longrightarrow S, +$ is an isomorphism of additive groups. Then the following multiplication * gives S a ring structure.

For
$$s_1, s_2 \in S$$
, $s_1 * s_2 = \varphi(\varphi^{-1}(s_1)\varphi^{-1}(s_2))$

- 4 The map $\varphi: R \to S$ is therefore a ring isomorphism.
- 5 Proof. Let R, +, . be a ring and S, + be an additive (=abelian) group such that 6 $\varphi: R, + \longrightarrow S, +$ is an isomorphism of additive groups. By definition, we have 7 $s_1 * s_2 = \varphi(\varphi^{-1}(s_1)\varphi^{-1}(s_2))$. We compute

$$s_{1} * (s_{2} * s_{3}) = \varphi(\varphi^{-1}(s_{1})\varphi^{-1}(s_{2} * s_{3}))$$

= $\varphi(\varphi^{-1}(s_{1})\varphi^{-1}(\varphi(\varphi^{-1}(s_{2})\varphi^{-1}(s_{3}))))$
= $\varphi(\varphi^{-1}(s_{1})(\varphi^{-1}(s_{2})\varphi^{-1}(s_{3})))$
= $\varphi((\varphi^{-1}(s_{1})\varphi^{-1}(s_{2}))\varphi^{-1}(s_{3}))$
= $(s_{1} * s_{2}) * s_{3}.$

$$s_1 * (s_2 + s_3) = \varphi(\varphi^{-1}(s_1)\varphi^{-1}(s_2 + s_3))$$

= $\varphi(\varphi^{-1}(s_1)\varphi^{-1}(s_2) + \varphi^{-1}(s_1)\varphi^{-1}(s_3))$
= $\varphi(\varphi^{-1}(s_1)\varphi^{-1}(s_2)) + \varphi(\varphi^{-1}(s_1)\varphi^{-1}(s_3))$
= $s_1 * s_2 + s_1 * s_3.$

$$s_1 * \varphi(1_R) = \varphi(\varphi^{-1}(s_1)\varphi^{-1}(\varphi(1)))$$
$$= \varphi(\varphi^{-1}(s_1)1) = s_1.$$

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$$\varphi(r_1r_2) = \varphi(\varphi^{-1}(s_1)\varphi^{-1}(s_2))$$
$$= s_1 * s_2 = \varphi(r_1)\varphi(r_2).$$

Before coming to the main focus of our paper, let us apply this lemma and give an example:

Example 2.2. (1) Consider $\mathbb{Z}/n\mathbb{Z}$ and let $m \in \{1, ..., n\}$ be such that m and n are coprime. The map $\varphi : \mathbb{Z}/n\mathbb{Z}, + \longrightarrow \mathbb{Z}/n\mathbb{Z} +$ defined by $\varphi(1+n\mathbb{Z}) =$ $m + n\mathbb{Z}$ is an isomorphism of additive structure. This gives a new ring structure on $\mathbb{Z}/n\mathbb{Z}$ where the unity will be $m + n\mathbb{Z}$. 1 (2) Consider $\mathbb{Z}/8\mathbb{Z}$ and the map $\varphi : \mathbb{Z}/8\mathbb{Z}, +, * \longrightarrow \mathbb{Z}/8\mathbb{Z}, +, *$ defined by 2 $\varphi(\mathbb{Z}/8\mathbb{Z}) = 3 \times (\mathbb{Z}/8\mathbb{Z}). \ \overline{2} * \overline{3} = \varphi(\varphi^{-1}(\overline{2})\varphi^{-1}(\overline{3})) = \varphi(\overline{6.1}) = 2.$

$$I(\mathbb{Z}/8\mathbb{Z}) = 2.(\mathbb{Z}/8\mathbb{Z}), \ \varphi(I(\mathbb{Z}/8\mathbb{Z})) = \varphi(2.(\mathbb{Z}/8\mathbb{Z})) = \varphi(\overline{2}) * \mathbb{Z}/8\mathbb{Z} = \mathbb{Z}/8\mathbb{Z}$$

 $_{4} \qquad (\overline{6}*(\mathbb{Z}/8\mathbb{Z}).$

⁵ We can apply this lemma to a matrix ring $M_n(R)$ and an automorphism θ of R, +⁶ (not necessarily a ring automorphism). We get an additive isomorphism, denoted ⁷ $\varphi: M_n(R) \longrightarrow M_n(R)$, by setting, for $A = (A_{ij}) \in M_n(R)$, $\varphi(A)_{ij} = \theta^{i-1}(A_{ij})$. ⁸ From φ we can create a new product on $M_n(R)$. We describe this product in ⁹ Theorem 2.3.

Theorem 2.3. Let $\theta \in Aut(R)$, and φ the map defined above. Then the product * defined on $M_n(R)$, + satisfies, for $A = (a_{ij})$ and $B = (b_{ij})$ we have

$$(A*B)_{ij} = \sum_{k=1}^{n} a_{ik} \theta^{i-k}(b_{kj})$$

10 Proof. For $1 \le i, j \le n$, we compute:

$$(A * B)_{ij} = \varphi(\varphi^{-1}(A)\varphi^{-1}(B))_{ij} = \theta^{i-1}((\varphi^{-1}(A)\varphi^{-1}(B))_{ij})$$

= $\theta^{i-1}(\sum_{k} \varphi^{-1}(A)_{ik}\varphi^{-1}(B)_{kj})$
= $\sum_{k} \theta^{i-1}(\theta^{1-i}(A_{ik})\theta^{1-k}(B_{kj}))$
= $\sum_{k} A_{ik}\theta^{i-k}(B_{kj}).$

¹¹ This concludes the proof.

¹² Example 2.4. We define the additive map φ by:

$$\varphi: M_2(R) \longrightarrow M_2(R)$$
$$\begin{pmatrix} a & b \\ c & d \end{pmatrix} \longmapsto \begin{pmatrix} a & c \\ b & d \end{pmatrix};$$

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$$\begin{pmatrix} a & b \\ c & d \end{pmatrix} * \begin{pmatrix} a' & b' \\ c' & d' \end{pmatrix} = \varphi(\varphi^{-1}(\begin{pmatrix} a & b \\ c & d \end{pmatrix})\varphi^{-1}(\begin{pmatrix} a' & b' \\ c' & d' \end{pmatrix}))$$
$$= \varphi(\begin{pmatrix} a & c \\ b & d \end{pmatrix} \begin{pmatrix} a' & c' \\ b' & d' \end{pmatrix})$$
$$= \varphi(\begin{pmatrix} aa' + cb' & ac' + cd' \\ ba' + db' & bc' + dd' \end{pmatrix})$$
$$= \begin{pmatrix} aa' + cb' & ba' + db' \\ ac' + cd' & bc' + dd' \end{pmatrix}.$$

¹ Example 2.5. We define the additive map φ by:

$$\varphi: M_2(R) \longrightarrow M_2(R)$$

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix} \longmapsto \begin{pmatrix} b & c \\ d & a \end{pmatrix};$$

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix} * \begin{pmatrix} a' & b' \\ c' & d' \end{pmatrix} = \varphi(\varphi^{-1}(\begin{pmatrix} a & b \\ c & d \end{pmatrix})\varphi^{-1}(\begin{pmatrix} a' & b' \\ c' & d' \end{pmatrix}))$$

$$= \varphi(\begin{pmatrix} d & a \\ b & c \end{pmatrix} \begin{pmatrix} d' & a' \\ b' & c' \end{pmatrix}).$$

$$= \varphi(\begin{pmatrix} dd' + ab' & da' + ac' \\ bd' + cb' & ba' + cc' \end{pmatrix})$$

$$= \begin{pmatrix} da' + ac' & bd' + cb' \\ ba' + cc' & dd' + cb' \end{pmatrix}.$$

The map $\varphi: M_n(R), \dots \to M_n(R)$, * gives an isomorphism of rings (see Lemma 2.1). This new product structure restricted to the subring of upper triangular matrices over a finite field F with the Frobenius map was already used in Habibi e et al [3]. The next proposition is a particular case of Lemma 2.1.

7 **Proposition 2.6.** Let $\varphi : M_n(R), \ldots \to M_n(R), *$ be the map define by $\varphi(a_{ij}) = \theta^{i-1}(a_{ij})$. Then φ is an isomorphism of rings.

9 Corollary 2.7. The inverse of a matrix $A \in M_n(R)$, * is the matrix $\varphi(B) \in M_n(R)$, * where B is the usual inverse of $\varphi^{-1}(A)$.

Proof. Suppose that $\varphi^{-1}(A)B = I_n$, then $A * \varphi(B) = \varphi(\varphi^{-1}(A)B) = \varphi(I_n) = I_n$, as desired.

In order to introduce a scalar product related to the new product of matrices,
we are forced to generalize the above construction as follows.

Let R be a ring, and for any $n, k \in \mathbb{N}$, suppose we have an additive isomorphism

$$\varphi_{n,k}: M_{n,k}(R), + \longrightarrow M_{n,k}(R), +.$$

15 Now, if $A \in M_{n,k}(R)$ and $B \in M_{k,l}(R)$ we define

16 (a)
$$A \circ B = \varphi_{n,l}^{-1}(\varphi_{n,k}(A)\varphi_{k,l}(B)).$$

17 (b) $A * B = \varphi_{n,l}(\varphi_{n,k}^{-1}(A)\varphi_{k,l}^{-1}(B)).$

There are many ways of defining the additive maps $\varphi_{n,k}$ in general. For instance, we could use any permutation of the nk entries of the matrices in $M_{n,k}(R)$. In this paper, we will consider an automorphism θ of the ring R and construct an additive map $\varphi_{n,k}$ as follows:

$$\varphi_{n,k}(A)_{ij} = (\theta^{i-1}(a_{i,j})) \quad \text{where } A = (a_{i,j}) \in M_{n,k}(R).$$

18 With these notations we have:

- **Lemma 2.8.** Let R be a ring, $A \in M_{n,k}(R)$, $B \in M_{k,l}(R)$ and $\theta \in Aut(R)$. With the above notations we have:
- 3 (1) $(A \circ B)_{i,j} = \sum_{r} A_{ir} \theta^{r-i}(B_{r,j})$
- 4 (2) $(A * B)_{i,j} = \sum_{r} A_{ir} \theta^{i-r}(B_{r,j}).$

5 (3) If n = k the map $\varphi : M_n(R), +, . \longrightarrow M_n(R), +, *$ defined by $\varphi((A_{ij})) = ((\theta^{i-1})(A_{ij}))$ is a ring homomorphism.

- 7 In (1) and (2) above, these products are additive on both variables but are linear
 8 only on the left.
- 9 Proof. We have

$$(A \circ B)_{ij} = \varphi_{n,l}^{-1}((\varphi_{n,k}(A)\varphi_{k,l}(B)))_{ij}$$

= $\theta^{1-i}(\sum_{s}\varphi_{n,k}(A)_{is}\varphi_{kl}(B)_{sj})$
= $\theta^{1-i}(\sum_{s}\theta^{i-1}(A_{is})\theta^{s-1}(B_{sj}))$
= $\sum_{s}A_{is}\theta^{s-i}(B_{sj}).$

- 10 A similar computation gives the second formula.
- (3) is left to the reader.

Let us remark that in the above definitions of the maps $\varphi_{n,k}$ the indices n, k just fix the size of the matrices we are working with. In the sequel we will just write φ and drop the indices.

We denote by \mathbb{R}^n the space of rows $M_{1,n}(\mathbb{R})$ and by ${}^n\mathbb{R}$ the space of columns $M_{n,1}(\mathbb{R})$. For $x \in \mathbb{R}^n$, we denote $x^t \in {}^n\mathbb{R}$ the transpose of x. If we consider $\varphi_{1,n}$ and $\varphi_{n,1}$, \circ and * give two scalar products i.e. biadditive maps from $\mathbb{R}^n \times {}^n\mathbb{R}$ into \mathbb{R} . More explicitly we have, for $a, b \in \mathbb{R}^n$ we have:

$$a \circ b^t = \varphi_{1,1}^{-1}(\varphi_{1,n}(a)\varphi_{n,1}(b^t))$$
 and $a * b^t = \varphi_{1,1}(\varphi_{1,n}^{-1}(a)\varphi_{n,1}^{-1}(b^t)).$

In general, these scalar products are neither R-linear nor symmetric in the sense that, in general, for $a, b \in R^n \ a \circ b^t \neq b \circ a^t$ and $a * b^t \neq b * a^t$. Note that the orthogonality with respect to these scalar products is not the same as the classical orthogonality. Similarly, the orthogonalities for both the operations \circ and * are different. Let $C \subseteq R^n$, we define

$${}^{\perp *}C = \{ x \in R^n \mid x * c^t = 0, \ \forall c \in C \} \text{ and } C^{*\perp} = \{ x \in R^n \mid c * x^t = 0, \ \forall c \in C \}$$

15 **Remarks 2.9.** We usually take $\varphi_{1,1} = Id$. In these cases

- 16 (1) if $\varphi_{1,n}$ is a left linear map from $\mathbb{R}^n_R \longrightarrow \mathbb{R}^n_R$. Then scalar products given 17 by * and \circ are left linear but just additive on the right.
- 18 (2) if $\varphi_{1,n}$ is a right linear map from $\mathbb{R}^n_R \longrightarrow \mathbb{R}^n_R$. Then scalar products given 19 by * and \circ are right linear but only additive on the left.
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- (3) If $\varphi_{1,n}$ and $\varphi_{n,1}$ are the identity maps (on \mathbb{R}^n and \mathbb{R} respectively) then *1
- is the usual scalar product. 2
- (4) If $\varphi_{1,n}$ is the identity and for any $(b_1, \ldots, b_n) \in \mathbb{R}^n$, $\varphi_{1,n}((b_1, \ldots, b_n)^t) =$ 3
- $(b_1^*, \ldots, b_n^*)^t$ where * is an involution on R, then * is an Hermitian product. 4

Proposition 2.10. Let $C \subseteq \mathbb{R}^n$, we have:

- (1) $C^{*,\perp} = (\varphi_{n,1}(\varphi_{1,n}^{-1}(C)^{\perp}))^t.$ 6
- (1) $\psi^{(1)}(\varphi_{1,n}(\psi_{1,n}(\psi)))$ (2) $\varphi_{1,n}^{-1}(\bot^*C) = \varphi_{n,1}^{-1}(C^t)^{\perp}$. (3) $\bot^{\circ}C = \varphi_{1,n}^{-1}(\varphi_{n,1}(C^t)^{\perp})$. (4) $C^{\circ\perp} = \varphi_{n1}^{-1}(\varphi_{1,n}(C)^{\perp})$. 7
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Proof. (1) Let the maps

$$\varphi_{1,n}: M_{1,n}(R) \to M_{1,n}(R) \; ; \; \varphi_{n,1}: M_{n,1}(R) \to M_{n,1}(R) \text{ and } \varphi_{1,1} = Id.$$

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$$C^{*\perp} = \{ x \in R^n | \varphi_{1,1}(\varphi_{1,n}^{-1}(c)\varphi_{n,1}^{-1}(x^t)) = 0, \forall c \in C \}$$

= $\{ x \in R^n | \varphi_{1,1}(y\varphi_{n,1}^{-1}(x^t)) = 0, \forall y \in \varphi_{1,n}^{-1}(C) \}$
= $\{ x \in R^n | \varphi_{1,n}^{-1}(C)\varphi_{n,1}^{-1}(x^t) = 0 \}$
= $(\varphi_{n,1}(\varphi_{1,n}^{-1}(C)^{\perp}))^t.$

- Hence the result. 11
- (2) This is left to the reader. 12
- (3)We compute: 13

(4) This is left to the reader. 14

Similar results hold for the other scalar products. Thanks to this proposition we 15 can characterize self-duality with respect to * via usual orthogonality. 16

Corollary 2.11. A code C is a self-dual code for * (i.e. $C = C^{*\perp}$) if and only 17 $\varphi_{n,1}^{-1}(C^t) = \varphi_{1,n}^{-1}(C)^{\perp}$. Similarly if $C = {}^{\perp *} C$, then we have $\varphi_{1,n}(C) = \varphi_{n,1}(C^t)^{\perp}$. 18

Similar results hold for the other scalar products. 19

Examples 2.12. The map $\varphi_{1,3}: M_{1,3}(R) \longrightarrow M_{1,3}(R), \varphi_{1,3}(a_1, a_2, a_3) = (\lambda a_3, a_1, a_2),$ 20

- where $\lambda \in R$ and $\varphi_{3,1}(b_1, b_2, b_3)^t = (b_2, b_1, b_3)^t$. The scalar product for * given by 21
- $(a_1, a_2, a_3) * (b_1, b_2, b_3)^t = (\lambda a_3, a_1, a_2) \cdot (b_2, b_1, b_3)^t = \lambda a_3 b_2 + a_1 b_2 + a_2 b_3$ 22
- Let $R = \mathbb{F}_4 = \{0, 1, \alpha, \alpha^2\}$ with $\alpha^2 + \alpha + 1 = 0$, $\lambda = \alpha$ and $C = \langle (1, 0, 1), (\alpha, 1, 0) \rangle$. 23
- Then $(C)^{*,\perp} = \{(x, \alpha^2 x, \alpha x) | x \in \mathbb{F}_4\}.$ 24

Let θ be an automorphism of R. For $n \geq 1$, $a = (a_1, \ldots, a_n) \in R^n$, and $b = (b_1, \ldots, b_n) \in R^n$, we define $\varphi_{1,n}(a) = a$ and $\varphi_{n,1}(b^t) = (b_1, \theta(b_2), \ldots, \theta^{n-1}(b_n))^t$. Explicitly we have $a * b^t = \sum_r a_r \theta^{r-1}(b_r)$ and $a \circ b^t = \sum_r a_r \theta^{1-r}(b_r)$.

⁴ **Proposition 2.13.** Let C be a subset of \mathbb{R}^n . We have:

- 5 (1) $^{\perp *}C$ is always an *R*-submodule of R^n and $C^{*\perp}$ is always additive subgroup 6 of R^n .
- 7 (2) Let $x, y \in \mathbb{R}^n$, we have $x * y^t = x \cdot \varphi(y)$, where \cdot stands for the usual dot 8 product.
- 9 (3) We have $C \subseteq {}^{\perp *} (C^{*\perp})$ and $C \subseteq ({}^{\perp *}C^t)^{*\perp}$.
- 10 (3') We have $C \subseteq^{\perp \circ} (C^{\circ \perp})$ and $C \subseteq ({}^{\perp \circ}C^t)^{\circ \perp}$.
- 11 (4) We have ${}^{\perp *}C = \varphi(C^t)^{\perp}$ and $C^{\perp} = \varphi(C^{*\perp})$.
- 12 (4') We have ${}^{\perp \circ}C = \varphi(C^t)^{\perp}$ and $C^{\perp} = \varphi(C^{\circ \perp})$.

¹³ *Proof.* (1). These properties are direct consequences of the definitions.

14 (2). Let $x, y \in \mathbb{R}^n$, we have $x * y^t = \sum_{i=1}^n x_i \theta^{i-1}(y_i) = (x_1, \dots, x_n) \varphi((y_1, \dots, y_n)^t)$.

(3). Let $(x_1, \ldots, x_n) \in C^{*\perp}$ then for any $c = (c_1, \ldots, c_n) \in C$, we have $c * (x_1, \ldots, x_n)^t = 0$, i.e. $\sum c_i \theta^{i-1}(x_i) = 0$, i.e. $(c_1, \ldots, c_n) \in {}^{\perp,*} \{(x_1, \ldots, x_n)\}$, this gives the first inclusion. The second is obtained similarly.

(3'),(4) and (4') are obtained similarly.

Let us remark that all the assertions of the above Proposition 2.13, except (2),
are valid in the general setting of * and o.

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3. Left LCD codes and Applications

In this section, we fix $\theta \in Aut(R)$. We will use the * multiplication for matrices as defined in Lemma 2.8. Analogues of the results that we will obtain are also true for the \circ multiplication. We give the definition of a *-LCD code and a necessary and sufficient condition for a code is a *-LCD code.

27 **Definition 3.1.** A left linear code C is *-LCD if $C \cap C^{*\perp} = \{0\}$ $(C \cap^{\perp *} C = \{0\})$.

If C is a left linear code, we can define it via a set of row bases $\{c_1, \ldots, c_k\} \subseteq R^n$. So if H is the $k \times n$ matrix defined by these vectors, we have that $C = R^k H$. Since the map φ is a bijection, we can also define the code C by $C = R^k * G$ for a matrix $G \in M_{k,n}(R)$.

Lemma 3.2. Let R be a commutative ring, $y \in R^k$ and $G \in M_{k,n}(R)$, we have $(y * G)^t = \varphi(G)^t * \varphi^{-1}(y^t).$

34 Proof. We compute $(y * G)^t = (y\varphi(G))^t = \varphi(G)^t y^t = \varphi(G)^t \varphi(\varphi^{-1}(y^t))$ 35 $= \varphi(G)^t * \varphi^{-1}(y^t)$. This concludes the proof.

Theorem 3.3. Let R be a commutative field and $G \in M_{k,n}(R)$. The code $C = R^k * G$ is a left *-LCD code if and only if $G * \varphi(G)^t \in M_n(R)$ is invertible.

1 Proof. Assume that the matrix $G * \varphi(G)^t \in M_n(R)$ is invertible, and let $mathbfc \in C \cap^{\perp,*} C$. There exists $u \in R^k$ such that mathbfc = u * G. Since $mathbfc \in^{\perp,*} C$, 3 we have that for every $y \in R^k$, $mathbfc * (y * G)^t = 0$. We thus get that $0 = (u * G) * (y * G)^t$. The above lemma then gives $0 = u * G * \varphi(G)^t * \varphi^{-1}(y^t)$. Since 5 $y \in R^k$, our assumption gives that u = 0 and hence c = 0. Conversely, let us show 6 that if $C \cap^{\perp,*} C = \{0\}$ then $G * \varphi(G)^t$ is invertible. Assume to the contrary that 7 $G * \varphi(G)^t$ is not invertible and let $v \in R^k$ be such that $v * G * \varphi(G)^t = 0$. For any 8 $e = e' * G \in C$, we have $v * G * e^t = v * G * (e' * G)^t * = v * G * \varphi(G)^t * \varphi^{-1}(e'^t) = 0$. 9 We thus have that $v * G \in C \cap^{\perp,*} C$, a contradiction.

Remarks 3.4. The above result has analogues in all the three remaining orthogonals viz. $C^{*,\perp}, \stackrel{\perp,\circ}{,} C$ and $C^{\circ,\perp}$. Notice that for the right orthogonals $C^{*,\perp}, C^{\circ,\perp}$ we have to use a right linear code C defined by a matrix $H \in M_{n,k}(R)$, i.e. $C = HR^k$.

3.1. Results and computation. In this subsection, we present examples of good left LCD codes and dual code $C^{\perp *}$ form the from Theorem 3.3 and Proposition 2.10 ($\varphi^{-1}(C^{\perp}) = C^{*\perp}$) over (GF(4)), (GF(8)), (GF(9)) and (GF(16)). These codes (left LCD) are either optimal or have the same parameters as best known linear codes available in the database [2].

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4. Acknowledgement

This work was supported by The International Mathematical Union (IMU Abel Visiting Scholar Program 2024). We would like to thank Professor Steven Dougherty for correcting misprints in a previous version of this paper.

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Generator Matrix	$[n,k,d]_q$	Type of Codes			
$\left(\begin{array}{cccccccc} 1 & 0 & 0 & 0 & w^5 & w^2 & 1 \\ 0 & 1 & 0 & 0 & w^2 & w^2 & 1 \\ 0 & 0 & 1 & 0 & w^4 & w^6 & w^6 \\ 0 & 0 & 0 & 1 & w^6 & 1 & w^6 \end{array}\right)$	$[7, 4, 4]_8$	$C^{\perp,*}$ Left-LCD			
$\left(\begin{array}{cccccccccccccccccccccccccccccccccccc$	$[7, 4, 3]_4$	$C^{\perp,*}$ Left-LCD			
$\left(egin{array}{cccccccccccccccccccccccccccccccccccc$	$[7, 3, 4]_4$	$^{\perp *}C$			
$\left(\begin{array}{cccccccccccccccccccccccccccccccccccc$	$[10, 3, 8]_8$	$C^{\perp *}$ Left-LCD			
$\left(egin{array}{ccccccccc} 1 & 0 & 0 & w^3 & w^3 & w^2 & w^6 \ 0 & 1 & 0 & w^4 & w^5 & 1 & w^2 \ 0 & 0 & 1 & w^4 & w^4 & w^4 & w^4 \end{array} ight)$	$[7, 3, 4]_8$	$^{\perp *}C$			
$\left(\begin{array}{cccccccccccccccccccccccccccccccccccc$	$[11, 6, 4]_4$	$C^{\perp,*}$ Left-LCD			
$ \left(\begin{array}{cccccccccccccccccccccccccccccccccccc$	$[11, 6, 4]_4$	$^{\perp *}C$			

TABLE 1. Examples of best known and optimal left-LCD codes over GF(4) and GF(8)

									Ger	iera	tor]	Matr	ix							$[n,k,d]_q$
$ \left(\begin{array}{c} 1\\ 0\\ 0\\ 0\\ 0 \end{array}\right) $	() 1 () () ()) L))	0 0 1 0 0	0 0 0 1 0	w^{7} w^{6} 1 w^{5} 0	0 0 0 0 1	$w \\ w^2 \\ 2 \\ w^3 \\ w^7 $	$ \begin{array}{c} w^5 \\ w^3 \\ w^3 \\ w^2 \\ 2 \end{array} $	$w \\ w^2 \\ 0 \\ w \\ w^2 \\ w^2$	$2 \\ 0 \\ w^5 \\ w^3 \\ w^3$	w^{3} w^{6} w^{3} 1 1	$ \begin{array}{c} w^3 \\ w^2 \\ 0 \\ w^2 \\ w^7 \\ \end{array} $	$egin{array}{c} w^3 & w \ w^3 & w^7 \ w^5 & w^5 \end{array}$	$ \begin{array}{c} w^{3} \\ 1 \\ 1 \\ w^{2} \\ w^{5} \end{array} $	$egin{array}{c} 0 \ w^5 \ 2 \ w^3 \ w \end{array}$	$egin{array}{c} 1 \\ w^3 \\ w^6 \\ 2 \\ w^6 \end{array}$	$ \begin{array}{c} w^2\\ 0\\ w^6\\ w^5\\ w^7 \end{array} $	w^{3} 2 w^{5} w^{3} w	$ \begin{array}{c} 1\\ 1\\ w^5\\ w^7\\ w\end{array} $	$[19, 5, 12]_9$
	1 0 0	0 1 0	0 0 1	0 0 0	w^7 w^2 0	0 0 1	$w w^6 w^6$	w^5 w 2	w w^6 w^3	2 0 0	w^3 w^2 w^5	w^3 w^6 w^3	w^3 w^3 0	w^3 1 w^3	$0 \\ w^7 \\ 1$	$\begin{array}{c} 1 \\ w \\ 2 \end{array}$	w^2 0 w^6	w^3 2 w^5	$\begin{pmatrix} 1 \\ 1 \\ w^5 \end{pmatrix}$	$[19, 3, 13]_9$
$ \left(\begin{array}{c} 1\\ 0\\ 0\\ 0\\ 0 \end{array}\right) $	0 1 0 0 0) -))	0 0 1 0 0	0 0 0 1 0	$egin{array}{c} 0 \ w^5 \ w^2 \ 1 \ w^5 \end{array}$	1 0 0 0	w^7 w^3 w^2 2 w^3	$2 \\ w^7 \\ w^3 \\ w \\ w^2$	w^2 w^3 w^2 0 w	w^3 2 0 w^7 w^3	$\begin{array}{c}1\\w\\w^{6}\\w^{w}\\1\end{array}$	w^{7} w w^{2} 0 w^{2}	w^5 w w^2 w^7	w^5 w 1 1 w^2	$egin{array}{c} w \ 0 \ w^5 \ 2 \ w^3 \end{array}$	w^{6} 1 w^{3} w^{2} 2	$w^7 \\ w^6 \\ 0 \\ w^2 \\ w^5$	$egin{array}{c} w \ w \ 2 \ w^7 \ w^3 \end{array}$	w $11w^7w^7$	$[19, 5]_9$
$ \left(\begin{array}{c} 1\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0 \end{array}\right) $		0 1 0 0 0	0 0 1 0 0 0	0 0 1 0 0	0 0 0 1 0	0 0 0 0 0 1	$egin{array}{c} 0 \\ w^{12} \\ w^{14} \\ w^3 \\ w^5 \\ w^{10} \end{array}$	w^{10} w^{10} w^{7} w^{3} w^{2} 1	w^4 w^9 w^8 w^9 w^{12} w^{10}	u w u w 2 u 0) u	v ⁶ ,11 v ⁹ ,12 v ⁵ v ⁵	$w^4 \\ w^{11} \\ w^{10} \\ w^6 \\ w^{10} \\ w^{10} \\ w^{10}$	w^{13} w^{12} w w^{3} w^{12} 1	$egin{array}{c} w & w^2 & w^{10} & w^2 & w^4 & w^{10} &$	$w^9 \\ w^{13} \\ w^5 \\ w^3 \\ w^6 \\ 1$	w w w 1 w w w	13 1 12 1 12 1 12 1 ,9 1 ,5	w^{5} w^{12} 1 w^{3} w^{10} 1	$ \begin{array}{c} 1 \\ w^{12} \\ w \\ 1 \\ w^{12} \\ 1 \end{array} \right) $	$[17, 6, 10]_{16}$

TABLE 2. Examples of best known and optimal Left LCD codes over GF(9) and GF(16)